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ABSTRACT

This revised curriculum guide, one of nine sequential manuals for elementary and secondary teachers and administrators, is designed to prevent drug misuse and abuse through activities for developing students' affective and cognitive skills. The introductory section presents the rationale for the school-community drug abuse prevention program including a discussion of the school's responsibilities, parent and community involvement and suggestions for obtaining program support; the philosophy and design of the curriculum; methods for evaluating the curriculum; instructions to the teacher; a detailed sampling of teaching methods; a topical outline of the drug education curriculum, K-12; characteristics of early and late childhood; and an activities index by grade level. The format for the instructional units consists of concepts, learning objectives and activities, and teacher information and resources. A materials list, worksheets and illustrations are also included for each unit. The activities for the sixth grade level focus on drugs and human needs, personal decisions regarding drug use, drugs and society, and alternatives to drugs. Appendices referred to in the curriculum guide are available as separate, periodically updated bulletins. (JAC)

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ED228556

HEALTH EDUCATION: SUBSTANCE ABUSE PREVENTION

DRUG EDUCATION CURRICULUM

GRADE SIX

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The University of the State of New York/THE STATE EDUCATION DEPARTMENT

Bureau of Drug Education

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Major contributors to the Elementary Curriculum were: Frank Landro and Ginay Marks, C.S.D. #15, Brooklyn; Leah Koenig and Stephen Kaplan, C.S.D. #18, Brooklyn; Christine Mitchell, American Lung Association of New York State; and Dorothy Michener, North Bellmore School District.

Major contributors to the Secondary Curriculum were: Robert T. Nible, Bureau of Training and Resource Development, New York State Division of Substance Abuse Services; Claire Pasternak, Edward R. Morrow High School, New York City; Linda Laffredo, City-As-School, New York City; and Margaret Gotte, Herbert H. Lehman College.

Kenneth L. Packer, Executive Director, American Heart Association, Orange-Rockland-Sullivan Chapter and Anita Baksin, CUNY Graduate Center, contributed to both the Elementary Curriculum and the Secondary Curriculum.

Special task contributors included: Concepts and Objectives - Nancy Sartori, CUNY College of Staten Island; Teacher Information - Dominica Paterno, Herbert H. Lehman College; Learning Centers - Elaine Anzalone, Elementary Level Teacher Consultant; Resources - Lisa MacMurtrie, C.S.D. #2, New York City; Charts, Worksheet Calligraphy and Artwork Ideas -Catherine Dignelli, St. John's University; Coordinator of Materials - Diane Williamson, St. John's University, Staten Island.

Zenon Deputat, Health Teacher, North Tonawanda City Schools, was a major contributor to the discussion and chart on parent and community involvement in the introductory section.

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DRUG EDUCATION CURRICULUM ADVISORY GROUP

The following officially-appointed group of individuals, representing a variety of areas of expertise and interest, contributed ideas, guidance and reactions to voluminous draft material at critical periods in the process of curriculum development:

Teacher Training Institution Personnel:

Anthony Patti, Secondary and Continuing Education Chairman, Herbert H. Lehman College
(Drug Education Curriculum Advisory Group Chairman)
Anthony G. Lento, Associate Professor of Education and Coordinator of Drug Education, State University of New York at Albany

School Personnel:

Jack Ables, Principal, Orchard Park High School
Robert Christiansen, Health Teacher, Watervliet Enlarged School District
Zenon Deputat, Health Teacher, North Tonawanda City Schools
Michael Hooper, Drug Education Program Director, C.S.D. #16, Brooklyn
Jerry Kaiser, Science Teacher, Lewiston-Porter Central School
Stephen Kaplan, Drug Education Program, C.S.D. #18, Brooklyn
Thomas Kennedy, Program for the Development of Human Potential, Office of Catholilc Education, Brooklyn
Linda Laffredo, City-As-School, New York City
Frank Landro, Director, Drug Education Program, C.S.D., #15, Brooklyn
John T. Lawler, Assistant Superintendent for Instruction, Monticello Central School
Levander Lilly, Citywide Coordinator, Substance Abuse Prevention Program, New York City
Dorothy Michener, Assistant Superintendent for Instruction, North Bellmore Union Free School District
Daniel Navarro, Alcohol and Drug Education Prevention Program Director, Onondaga-Madison BOCES
Joyce Porter, Drug and Alcohol Prevention and Education Program Supervisor, Rochester City Schools
Brian Trent, Health Teacher, Three Village School District

Agency and Organization Personnel:

Ann Corbett, New York State Parent-Teachers Association
Bonnie Dobrowolski, Assistant Director, Division of Public Health Education, March of Dimes Birth Defects Foundation
Robert Hart, United States Food and Drug Administration, Albany District Office
Steve Liss, Nassau County Department of Alcohol and Drug Addiction
Christine Mitchell, American Lung Association of New York State
Robert T. Nible, Bureau of Training and Resource Development, New York State Division of Substance Abuse Services
Kenneth L. Packer, Executive Director, American Heart Association, Orange-Rockland-Sullivan Chapter
Stephen Powers, Senior Probation Program Analyst, New York State Division of Probation
Martha Proper, Director, Schenectady County Drug Information Center
Robert Weiner, School Board President, Yonkers City Schools

State Education Department Personnel:

Bertha Campbell, Bureau of Child Development and Parent Education
Susan Hessney, Student Affairs Task Force
Warren Kilmer, Bureau of Drug Education
Katherene Kruckel, Bureau of School Health Education and Services
Anna Lewis, Native American Education Unit
Charles Matkowski, Office for Education of Children with Handicapping Conditions
Frank Rhyner, Bureau of School Psychological and Social Services
Betsy P. Thompson, Bureau of Drug Education (State Education Department Liaison for Drug Education Curriculum Advisory Group)

FOREWORD

This new Drug Education Curriculum Guide is one of nine separate documents - one for each elementary grade level, K-6, one for junior high, and one for senior high. The curriculum is intended for use in all of the schools, public and nonpublic, in New York State. It was developed as a direct result of the Board of Regents Action Plan to Reduce Alcohol and Drug Abuse in the Schools. The Plan was adopted by the Board in May 1979 in response to the problems of substance abuse which have and continue to be of great concern in our society.

The curriculum provides school administrators, Health and Drug Coordinators and teachers with direct assistance in meeting the requirements of New York State Statute Chapter 982, 1977 (Education Law, Section 804) and insuring compliance with the Regulations of the Commissioner of Education, particularly Sections 135.1 and 135.3.

A cooperative school/community relationship is essential to the development of a comprehensive drug education program in which this new curriculum can be the foundation piece. While the curriculum can be implemented without extensive inservice education, an orientation workshop would be helpful and is recommended. The actual use of the curriculum will in itself be an inservice experience for the teachers.

It is generally acknowledged that the cost of substance abuse in our nation is enormous. A recent report of the U.S. Office of Drug Abuse Prevention estimates our annual cost to be: alcohol - $42.7 billion, tobacco - $25 billion, and drug abuse - $10.3 billion. While a large portion of these costs are appropriately targeted for treatment and rehabilitation, it is very important to focus more attention on the implementation of primary prevention programs. The logic of effective primary prevention as a means of reducing the costs of rehabilitation and treatment would seem to be self-evident; yet it is unfortunately often overlooked in assigning funds for the development and implementation of programs. While it is, and should be, a matter of priority that the afflicted receive our first attention, many of those not afflicted, if neglected, may soon join them. A majority of students in our schools today need help in acquiring some of the attitudes and skills included in this curriculum to enable them to be responsible for using substances wisely to maintain health.

In addition to this Drug Education Curriculum, the Bureau of Drug Education has prepared other supportive curricula and documents. These include: Alcohol Education Curriculum, Tobacco Education Curriculum, Elementary and Secondary Annotated Resource Guides and School Smoking and Drug Policy Guidelines. School authorities can obtain copies of these materials by writing to: Bureau of Drug Education, 960 EBA, Albany, NY 12234.

Anthony J. DiBenedetto, Chief
Bureau of Drug Education

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Appendices referred to in the curriculum are available as separate, periodically updated bulletins. Single copies for local duplication may be obtained from the Bureau of Drug Education, State Education Department, Albany, NY 12234. Titles planned at press time include those listed below. (New titles may become available, or may replace these.)

- A Definition of Drug Abuse Prevention
- Alcohol and Drug Abuse Prevention Materials of Special Interest to Minority Groups
- Alcohol and Drug Education Resource Agencies
- Alcohol, Tobacco and Drug Education Periodicals
- Alcohol/Drug Interactions Fact Sheet
- The Alternatives Concept
- Communication with Doctors and Pharmacists: A Guide to the Wise Use of Prescription Drugs
- Drug Abuse Prevention Bibliography for Parent Education
- Drug Education References for School Staff
- Packaged Programs for Health and Drug Education
- Possible Signs of Drug Misuse or Abuse
- Selected Materials for Parent Education in Drug Abuse Prevention
- Student Drug Use in America: Overview of Key Findings

THE SCHOOL-COMMUNITY DRUG ABUSE PREVENTION PROGRAM

THE SCHOOL'S ROLE

Drugs are a part of everyday life in our society, and drugs and drug paraphernalia may usually be obtained by those who wish to use them. While there are many ways to approach the problem of drug misuse and abuse - through legislation; incarceration; controls on growing, manufacturing and marketing; increased supervision of young people, etc. -clearly the most effective approach is to remove the self-destructive and/or misdirected motivations of people who engage in drug misuse and abuse behavior.

While schools cannot achieve this goal alone, they can help lead the way. School drug education programs can promote and direct positive motivations in children through the integration of knowledge with affective skills development; also, schools are perhaps uniquely able to serve as catalysts for bringing communities together for a cooperative effort in a supportive environment.

As a cooperative school-community program progresses, participants will become aware that their efforts are not only leading them to make an impact on the problem of drug abuse among youngsters, but they are also producing healthy side-effects. These side effects have far-reaching implications for overall health, school achievement, improved attendance and reduced vandalism and delinquency. A new sense of pride and purpose grows among all those involved in, and affected by, the program.

SCHOOL RESPONSIBILITIES

All schools have several basic responsibilities for drug abuse prevention programs, as outlined by Education Law, Section 804, Commissioner's Regulations as they apply to all of Health Education, and the Regents Action Plan to Reduce Alcohol and Drug Abuse in the Schools. These include:

1. To provide all students, K-12, with an instructional program designed to develop the attitudes and skills required to make healthy decisions.

2. To involve students in activities that contribute to their sense of self-worth.

3. To insure that the instructional program is conducted by teachers with adequate preparation who provide healthy models for their students.

4. To integrate learning with related subject areas in a manner supportive of program objectives.

5. To coordinate in-school programs - education and service - for more effective drug abuse prevention.

6. To coordinate school programs with those offered by the community, cooperate with community agencies and utilize community resources to reinforce learning in both settings (school and community).

7. To develop, for general publication, written policies and procedures for handling all drug-related situations which may occur on school property. These policies and procedures should emphasize: 1) referral processes that

demonstrate a desire to help and rehabilitate students and faculty with drug-related problems and 2) "due process" for students or staff members charged with violations of school policies or laws.

8. To involve parents, students, community agency professionals and community leaders along with school staff in planning program policies and reviewing or participating in other aspects of the program.

OBTAINING SUPPORT FOR PROGRAM IMPLEMENTATION

Basic to the success of the school drug abuse prevention program is the support obtained from the school board, administration, parents, and the community at large. Where to begin is a judgment best made locally. Some suggestions regarding what to begin with may help you decide the most productive route in your district or school. Before you start, it is suggested that you have:

1. A clear understanding of the school's role in preventing substance misuse and abuse and of effective teaching methods for meeting this goal (e.g., an emphasis on positive self-concept and the development of life skills, with drug information presented within the context of affective objectives).

2. Statistics from recent surveys regarding drug misuse and abuse among youngsters on national, state and local (if available) levels.

3. A list of key people in the community whom you believe will be supportive.

4. Support from community agencies and experts. (It is a good idea to call or visit the March of Dimes, Council on Alcoholism, Community Mental Health Center, Drug Abuse Council and/or County Health Department, for example.)

5. A list of community, state and federal resources that can be used in the program. (See chart, p. x, for ideas.)

6. Ideas for promoting cooperative efforts to meet needs and fill possible deficiences.

PARENT AND COMMUNITY INVOLVEMENT

In a society such as ours, where young people are frequently encouraged to be independent and to make their own decisions, it is imperative that the school, the home, and the community cooperate in providing consistent and supportive policies, leadership and messages that guide youngsters rather than confuse or alienate them.

Such underlying causes of drug abuse as stress and anxiety, negative peer pressure, low self-esteem, inability to cope with emotions, and a lack of positive alternatives must be recognized and addressed concurrently in schools, at home, and in the community at large. Plans for action must compliment one another so that the youngster feels a sense of direction and consensus in communications with his or her teachers, parents or support people in the community on questions dealing with drugs or drug-related issues.

THE SCHOOL-COMMUNITY DRUG ABUSE PREVENTION PROGRAM, CONT'D

The school can take the initiative in bringing together the domains of school, home and community to develop a comprehensive and well-coordinated drug abuse prevention plan. The plan should be based upon a statement of philosophy, which incorporates the following premise:

If our young people have:

- acquired basic concepts regarding health-related matters;
- a positive view of themselves and their ability to exercise a measure of control over their lives;
- family and friends to turn to in times of stress;
- fulfilling and supportive experiences in schools, families, and other social environments;
- experiences in making personal decisions based on their own values, and on the consequences of their behavior...

they are less likely to misuse and abuse drugs.

The success of even the best-planned school program will greatly depend upon the degree of cooperation and support which community, school and parent groups are willing to offer. The greater the amount of parent and community involvement, the more hopeful the school can be that its concentrated efforts will fall on fertile ground. Some specific ideas to insure parent and community involvement are:

1. The district/building Health or Drug Coordinator is primarily responsible for identifying community resources relating to drug abuse. This information should be compiled and made available to school staff.

2. Community agency personnel or other community professionals with an interest in drug abuse prevention should be encouraged to make presentations to the school board, school administrators and other appropriate audiences.

3. A Community Awareness Day: As soon as a district steering committee has been formed and resources have been identified for implementing the program, A Community Awareness Day should be planned. The main purposes of the Community Awareness Day are 1) to receive input from parents and community members regarding their needs, interests and concerns and 2) to establish a solid basis for follow-up meetings and plans involving those persons who are willing to make a commitment to the program. Since this introductory event can be crucial to the eventual success of the program, it must be planned carefully. Appropriate school and community personnel should be identified to present clear, accurate information on school and community drug-related issues and concerns. Roles and responsibilities for drug abuse prevention and education programs and the need for the involvement, cooperation and support of parents and community members must be emphasized. Questions or concerns that attendees are likely to raise should be anticipated, to gain a measure of control over what may be an emotional subject for many. Student representatives should be encouraged to attend to present their views and reactions.

4. Community professionals and parents should be invited to serve on school committees related to policy development, to program, to curriculum development and evaluation, and to materials review.

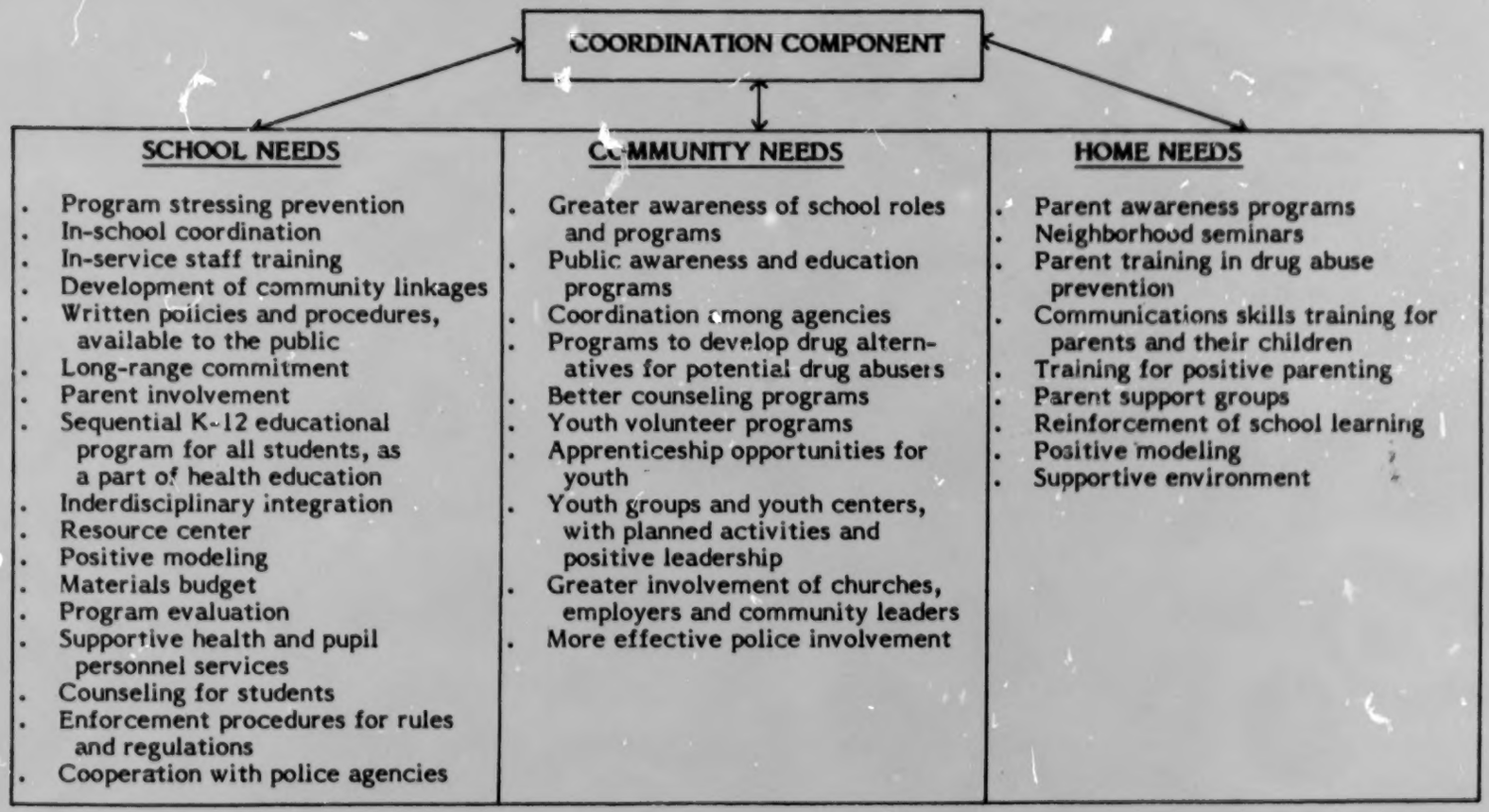
5. Student activities should extend beyond the classroom into home and community. Student surveys, interviews and research assignments provide ways to relate learning to life experiences. Student-produced audiovisuals, plays, demonstrations, debates, pamphlets, etc. can promote parent and community interest in and support for the program.

6. Parent groups should be enlisted to assist in identifying the needs of parents in the community, in obtaining resources to meet these needs and in getting parents and other community members involved in positive approaches to drug abuse prevention.

7. Parent education should be an integral part of the program. Many approaches can be used: take-home material, neighborhood seminars, adult continuing education classes, parent-child communication seminars and workshops in parenting skills, to name a few.

8. "Back-to-school nights" should be arranged to give parents an opportunity to observe classroom activities and student work related to drug education.

COMPONENTS OF A COMPREHENSIVE SCHOOL-COMMUNITY DRUG ABUSE PREVENTION PROGRAM


COORDINATION COMPONENT
SCHOOL NEEDS
. Program stressing prevention
. In-school coordination
. In-service staff training
. Development of community linkages
. Written policies and procedures, available to the public
. Long-range commitment
. Parent involvement
. Sequential K-12 educational program for all students, as a part of health education
. Inderdisciplinary integration
. Resource center
. Positive modeling
. Materials budget
. Program evaluation
. Supportive health and pupil personnel services
. Counseling for students
. Enforcement procedures for rules and regulations
. Cooperation with police agencies
COMMUNITY NEEDS
. Greater awareness of school roles and programs
. Public awareness and education programs
. Coordination among agencies
. Programs to develop drug alternatives for potential drug abusers
. Better counseling programs
. Youth volunteer programs
. Apprenticeship opportunities for youth
. Youth groups and youth centers, with planned activities and positive leadership
. Greater involvement of churches, employers and community leaders
. More effective police involvement
HOME NEEDS
. Parent awareness programs
. Neighborhood seminars
. Parent training in drug abuse prevention
. Communications skills training for parents and their children
. Training for positive parenting
. Parent support groups
. Reinforcement of school learning
. Positive modeling
. Supportive environment

SOURCES OF HUMAN AND/OR FINANCIAL ASSISTANCE

* School District
* BOCES
* Local Government
* County Groups
* State Government
* Federal Government
* Health and Drug-Related Agencies
* Church Groups
* Service Groups
* Professional Organizations
* Colleges, Universities
* Chamber of Commerce
* Independent Business Groups
* Police Departments

PHILOSOPHY AND DESIGN OF THE CURRICULUM

The primary focus of the Drug Education Curriculum is prevention of drug misuse and abuse through combined cognitive and affective development. Research has shown that drug education programs which include objectives that enable students to:

- learn credible information;
- improve their self-concepts, (self-images);
- communicate effectively with others; and
- solve problems and make informed, responsible decisions

result in significant reduction of:

- referrals for drug-related activities and absences;
- instances of disruptive behavior among students; and
- instances of school property damage.

Research has also shown that information is a factor which influences values, problem-solving, decision-making and risk-taking behaviors. To influence behavior positively, however, information must be contained within the broader context of affective skills development.

The affective model upon which this curriculum is based has three components: The development of self-image and positive self-concept; the development communication skills; and the development of coping skills.

The Development of Self-Image and Positive Self-Concepts: Research demonstrates that young children exposed to affective educational activities and materials, designed to improve self-concept and acceptance of others, significantly improve their self-concepts. Individuals with poor self-concepts are more likely to misuse and abuse drugs than individuals with positive self-concepts. Significant reduction of drug use was also found among students exposed to humanistic education, which includes values clarification and values sharing programs. Current data suggests that values clarification and values sharing exercises have positive outcomes for drug abuse prevention education. The Drug Education Curriculum includes objectives and activities designed to improve self-concept, and acceptance of others. It also implements values clarification and values sharing at all levels.

Development of Communication Skills: Skills in effective interpersonal communication enable students to realize a measure of control over their lives and environment. These skills help them to express themselves clearly in a positive and acceptable way, listen actively to others, and share and accept thoughts and feelings as a part of meeting their own needs and those of others. They also help students to bridge communication gaps with parents and other authority figures.

The practice of non-judgmental interaction and sharing has been found to reduce drug use. Sharing thoughts and feelings in a supportive atmosphere enables students to broaden their awareness and acceptance of alternatives to drug use for changing feelings and meeting needs. Assertiveness skills help students resist the pressure of peers to behave in ways that are against their own better judgement. Skills in dealing with stress and pressure can prevent some students from turning to drugs for this purpose. The Drug Education Curriculum includes sequential attention to the development of these skills.

The Development of Coping Skills: Problem-Solving/Decision-Making. Research has indicated that problem-solving/decision-making processes can be taught effectively to fifth and sixth graders and that, in considering drug decisions, these students expressed healthy attitudes regarding drug use. One approach to decision-making is the force-field analysis. The force-field analysis has been identified as an effective means of teaching students to focus on pressures operating in a particular environment. The Drug Education Curriculum develops problem-solving/decision-making skills, including the force-field analysis, and integrates activities related to problem-solving/decision-making throughout the program.

PHILOSOPHY AND DESIGN OF THE CURRICULUM, CONT'D.

Features of the Drug Education Curriculum:

1. The curriculum is designed for direct teacher use in the classroom, rather than as a reference document for a local writing committee. Thus it has been printed as nine separate booklets: seven for K-6, one for junior high and one for senior high.

2. The curriculum is a self-teaching and reference document, as well as a teaching guide, which includes background information, descriptions of teaching methods, suggestions for evaluation and the use of community resources and other helps.

3. The curriculum is sequential. While each grade offers a complete grade-level curriculum, following grades build on and reinforce previous grades without repetition beyond what is needed for review.

4. Concepts represent threads of continuity running through the entire K-12 program.

5. Objectives may be grade-specific, may be developed sequentially to build on a previous grade, or may skip one or more grades, then reappear for review or more sophisticated development. Objectives are worded behaviorally and measureably.

6. Few activities are repeated, although similar experiences are provided on several levels. An effort has been made to include alternate activities - basic and more advanced, individual and group, those that require materials or audiovisuals and those that do not - wherever possible, to meet the varying needs of classroom teachers, and their students.

7. Activities requiring films, storybooks or other materials which must be purchased (other than essential references) are designed to be supplementary rather than basic to the curriculum.

8. Of the materials listed for each grade, only a few basic references and soft material supplies are required to implement the curriculum. Worksheets for teacher duplication are included for each grade. Information sheets, story pictures and patterns are also provided.

9. A column at the right-hand side of each curriculum page provides the elementary teacher with a reference for subject integration of material and the Health Coordinator with suggestions for coordinated efforts with teachers of other subject areas at the secondary level.

10. At the end of each concept, a Culminating Concept Evaluation Activity is included to provide the teacher with feedback from students relating to each completed section.

11. A tear-out Evaluation Form at the end of the guide allows the teacher to become a participant in State level assessment and revision of the curriculum.

The district/school Health or Drug Coordinator is primarily responsible for insuring that teacher selection of activities and resources is coordinated sequentially. The district/school Health Education Curriculum Committee may also choose to adapt the curriculum to local needs and resources through Committee selection, in consultation with teachers, of grade level activities and materials.

CURRICULUM EVALUATION

Evaluation is built into the Drug Education Curriculum, and occurs as the teacher develops a unit as well as at the completion of a unit. During evaluation, information is gathered which focuses on the program, the student's learning and progress, the classroom environment, and the curriculum content. The feedback received can be used to shape the course of study to better suit the needs of teachers and students.

A variety of methods have been used in this Drug Education Curriculum to help gather evaluation data:

1) **The curriculum is designed to be self-evaluative.** Objectives are written in measurable terms and activities are designed so that their completion involves students as active, observable participants. Thus observation of student behavior frequently provides the teacher with a means to assess student progress and goal attainment. Extra support can be provided for those students who experience difficulty with specific activities or in achieving specific objectives.

2) **Record-keeping** is suggested after the development of each concept throughout the curriculum. These records should reflect the progress of the students. Attitudinal learning activities can be augmented for those students who require support in order to achieve the defined behaviors. Teachers are also encouraged to note activities which were received with enthusiasm and those which required further development. The curriculum is personalized and shaped to meet the needs of most teachers and students.

3) **Culminating Concept Evaluation Activities** are included in the curriculum. Cognitive tasks, including paper and pencil activities, are used to evaluate content learning. Question activities are written which require students to respond at different cognitive levels. Questions of knowledge, application interpretation, analysis, and synthesis are used to make the paper and pencil tasks more interesting and viable. Open-ended evaluation sheets for students to complete are also included at each grade level. Students are invited to actively participate in providing feedback about information and activities. In this way, the curriculum is shaped by the students to meet the needs of future students.

4) A tearout **Evaluation Form** is provided at the back of each curriculum booklet. Teachers are asked to fill out this form when they have completed their Drug Education Unit and return it to the Bureau of Drug Education, New York State Education Department. The form solicits the reactions of teachers to the Curriculum Guide and opinions which students provided through evaluation activities in the curriculum. These forms will be used by the Bureau to guide the preparation of future guides.

EVALUATION REFERENCES

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TO THE TEACHER: HOW TO USE THIS GUIDE

Each grade level Drug Education Curriculum Guide is divided into three sections: 1) an introductory section, 2) instructional units and 3) appendices.

The **INTRODUCTORY SECTION** provides teachers with necessary background information for the successful implementation of the instructional program. Introductory material is page-numbered with lower case Roman numerals.

The **INSTRUCTIONAL UNITS** include a preliminary materials list and three to four concepts, each with two or more objectives, sequentially arranged, and one or more activities per objective. Accompanying worksheets, illustrations, etc. are contained within the instructional units.

The **APPENDICES** include a variety of reference materials of interest to teachers and other school staff. A glossary of terms is included in grades 5-Senior High. Other appendices, formerly included in each booklet, are now available as separate, periodically updated, bulletins. Single copies for local duplication may be obtained from the Bureau of Drug Education, State Education Department.

It is recommended that teachers use a procedure similar to the following when using this guide:

- Read through the introductory section to gain a thorough understanding of the task to be undertaken, not only within the classroom, but also on a broader scale.
- Scan the instructional units and appendices to get an overview of what they include.
- Identify any weaknesses in personal preparation for teaching basic material and initiate plans to help strengthen these weaknesses.
- Talk to other teachers, staff, etc., to gain perspective on district goals and plans or to stimulate the development of these where they are in need of augmentation or revision.
- Discuss with previous and later-grade teachers, and with the Coordinator, the objectives that need emphasis in your particular grade or class, to insure that district priorities are met, that the K-12 program has continuity, that your time is used efficiently and that related subjects are taught in a manner supportive of the curriculum.
- Plan your activity schedule. Determine the time available by reference to district priorities, the total school health curriculum, identification of overlapping objectives with other areas of health and possibilities for integration of material with other subjects.
- Based on the characteristics of the class, the materials available to you and your personal judgement, select the activities you will use from those suggested. Note that each concept includes a Culminating Concept Evaluation Activity at the end. Where this is to be used, students need to be involved in activities that will enable them to perform the required task.
- Meet with the school librarian or resource center supervisor to discuss materials required. Determine if they are already available or if they may be acquired and how long it will take to acquire them. This should be done several months before the materials are needed, as some distributors, such as the National Clearinghouse for Drug Abuse

Information, require some time to respond to orders. Of course, district deadlines for spending must also be considered. If all teachers can consolidate and prioritize their materials requests before submission to a librarian or purchase agent, it will insure fairness, and identification of those materials most important to the program.

- Enlist the help of the Health or Drug Coordinator to identify the resource persons and agencies you will use and call, write or visit them--whichever is most appropriate--to discuss your needs and mutual schedules. This is best done as a cooperative activity of all relevant school staff, coordinated and assisted by the Coordinator.

Teachers will recognize many of the concepts and objectives contained in this curriculum as basic to the development of the child and preparation for life and learning in its broadest sense. The goals of positive self-image, self-confidence, self-discipline and self-motivation for students should permeate all school programs and every teaching-learning situation; they should not be seen as "drug education" or "health education" goals alone. They are specifically and purposefully expressed and integrated here, because educational research has demonstrated that drug education programs which focus primarily on content, without adequate attention to motivations and other psychosocial factors, are not effective in preventing drug misuse and abuse. Content-oriented drug education programs may even promote student involvement in the drug scene.

The attitude a teacher conveys makes a deeper and longer-lasting impression on students than all the factual statements in a text or pamphlet. We all teach more by the kinds of people we are than by the teaching we do; no matter what content the teacher is teaching, the student is feeling an emotional response and learning an attitude as well. Experiences gained in a positive, motivating atmosphere produce lasting, positive effects on students. Teacher awareness of these factors can greatly increase the long range effectiveness of any instructional program.

A SAMPLING OF TEACHING METHODS

The methods you use in drug education will make all the difference between classes that are boring, alienating and ineffective in preventing drug-related problems and classes that will get students actively involved in learning and doing things that will give them the facts they should know to make responsible decisions about drug use, while helping them to develop an understanding of health, motivations and behavior.

A variety of methods will make it easier to adapt to individual differences among students. No one method or procedure is suited to every objective or purpose, i.e. a method that is appropriate in one learning situation may not work in another.

The following teaching methods are offered as a pedagogical assortment from which the teacher may choose and adapt those best suited to his or her talents, the classes taught, and the objectives selected.

FEELING CIRCLE

The Feeling Circle is particularly useful with elementary pupils. It can be used as a sharing or problem-solving method for the class, a group or an individual pupil. A small group sits in a circle, usually with the teacher as discussion leader, sharing reactions and ideas.

The feeling circle gives the teacher an opportunity for developing pupil skills in self-expression, listening to others, taking turns, attending to and remembering what was said, and learning to think before they speak, among others. Pupils learn, as a result, to express their feelings, needs and ideas in ways that are socially acceptable and thus effective for them.

BRAINSTORMING

Brainstorming can be used to teach students to respect and build on their own and others' creative abilities and to acquire the experimental frame of mind necessary for effective problem-solving. Brainstorming develops an awareness of a range of possible alternatives, often bringing out some very useful suggestions. An important element of brainstorming is that the students themselves have provided the suggestions: they are active participants in the learning experience.

Brainstorming can be done as a full class or small group activity. The procedure is described below. It is suggested that the teacher introduce the process to students using a simple example, such as the one given in #3.

1. Introduce the topic of brainstorming. It can be described as a first step in problem-solving - a method for getting out the maximum number of ideas for consideration. Emphasize that the only rule is to spill out ideas as quickly as possible, without discussion of your own thoughts or the thoughts of others.
2. Divide the class into random groups of three to five students. Each group should have paper and pencil or pen. Have each group select a recorder.
3. Instruct the groups to think of as many ways as they can to celebrate a birthday. The recorder lists these on the paper.

4. Give the groups ten minutes to record their ideas. (If any groups lose steam ahead of time, encourage them to keep trying).
5. Ask each group to choose its two most important ideas to be shared with the entire class.
6. Post the lists so that everyone can see how many ideas emerged in a short time.
7. Decide which ideas can be put into effect.
8. Select a planning committee to combine ideas.

As a followup to the activity, ask the class the following questions:

1. Was this a good way to get people to listen to your ideas?
2. Were many good ideas expressed?
3. Can you think of other times we might use this method of sharing ideas in the class?

LECTURE-DISCUSSION

A drug education program that relies heavily on lectures, whether presented by the teacher, an outside resource person or through media, will not be effective in meeting the goals of prevention. When used properly, however, the lecture-discussion method may be the best way to handle a particular objective.

Lecture-discussions may be used to present case studies, hypothetical situations, critical issues or other motivating topics to arouse student interest and set the stage for student activities that follow. Demonstrations may also be included, such as one given by hospital personnel of life-saving techniques. Wherever possible, background information about drugs and drug-related topics should be researched by the students themselves, rather than presented in lecture format by the teacher. The teacher's role is to guide student activity, raise questions and evaluate student progress.

DISCUSSION

Discussion has several purposes: to develop interest in a new topic; to test understanding, concepts and experiences; to exchange opinions and viewpoints; to develop critical thinking, critical listening, and clear discourse; and to facilitate awareness of misleading, irrelevant, and false statements.

Either the teacher or a qualified student may take the leadership role in initiating and facilitating discussion. The teacher should respect each student's beliefs and encourage the expression of personal opinions, while also encouraging students to listen carefully and thoughtfully to the views of others. The teacher should accept rather than judge statements that are emotionally-based, question erroneous statements and make authoritative references available to the students.

FISH BOWL

The Fish Bowl is a technique that enables the classroom teacher to create a small group experience without losing the attention of the class. All the students have an opportunity to get involved, have their say, hear how others perceive a situation and decide on a mutually acceptable solution in an orderly, democratic fashion. The procedure for Fish Bowl is as follows:

Step 1. The teacher asks for six volunteers to sit in a circle in the center of the class. (Bean bag chairs are especially good for this activity.)
Step 2. A seventh chair is placed within the circle.
Step 3. The rest of the class stands or sits around the outside of the circle and chair.
Step 4. The six volunteers discuss the problem and say whatever they want to say, while the rest of the class listens.
Step 5. A student on the outside who wishes to say something must sit in the empty chair and wait to be recognized by one of the others in the fish bowl. Once recognized, this student can briefly state whatever s/he wants to add, clarify or question, then must vacate the chair for someone else.

Possible class problems that could be solved using this activity include cheating, stealing, loyalty, breaking rules, and interfering with the rights of others.

PROBLEM-SOLVING/CONFLICT RESOLUTION

Learning to resolve a conflict situation between individuals, an individual and a group, or between groups, without sacrificing one's identity, self-respect or control over one's life can be one of the most important life skills anyone can learn. To arrive at a solution to a conflict that is mutually agreeable and allows everyone involved to feel satisfied, one must learn how to communicate without demeaning another. The problem-solving methods described below can be used in any conflict situation to help acquire decision-making skills.

Traditional Model for Problem-Solving:

Step 1. State the Problem: Participants state the problem as they see it and how they feel about it without blaming, criticizing, judging or shaming.
Step 2. Define the Specifics of the Problem: Participants then note the points of agreement and disagreement.
Step 3. Brainstorm All Possible Solutions: Participants contribute as many ideas as possible to how the conflict may be resolved, to create awareness that there may be a number of ways to deal with the problem.
Step 4. Identify the Consequences: Participants select the most suitable situations from the list they brainstormed and outline the consequences of each.
Step 5. Choosing a Solution: Finally, participants evaluate suiltable solutions and consequences and agree on one solution that is acceptable to all.

Force-Field Analysis Model:

Another process that can be used in conflict resolution is the force-field analysis. In any conflict situation there are opposing forces. Some of these forces help an individual to move toward a desired goal. Other forces may interfere with goal attainment. In a force-field analysis, the individual analyzes the forces that are operating, examines advantages and disadvantages of courses of action, evaluates them, and decides whether or not to pursue the goal. The steps in using the force-field analysis include:

Step 1. Divide a piece of paper into four columns.
Step 2. In the first column, write the conflict or problem which exists.
Step 3. In the fourth column, write the goal that you wish to reach.
Step 4. In the second column, list the forces (advantages) which operate to support goal attainment.
Step 5. In the third column, list the forces (disadvantages) which operate to interfere with goal attainment.
Step 6. Identify the consequences of each advantage and disadvantage.
Step 7. Evaluate the advantages and disadvantages in terms of gains and risks.
Step 8. Choose a plan of action that includes goal attainment, rejection of the goal, or changes in the goal as originally stated.

ROLE-PLAYING

Students assume different roles and improvise dialogue as they act out a problem situation. Role-playing provides an excellent method to help students learn about their own attitudes and behaviors and find new ways of dealing with problems. As a followup to a role-playing activity, discuss what occured in the role-play and how everyone felt about the interactions. This method may be used in small groups, or with one small group role-playing before the class.

DRAMATIZATION

Students act out stories, dramas, skits or situations written by a teacher, student or author. Dramatization is used to illustrate how other people have dealt with different problems or situations. As a followup to this activity, discuss what happened, student reactions and what they might have done differently from the characters in the drama. This method is best used as a supplement to other forms of instruction and should be selected and evaluated on the basis of its educational potential, not its entertainment value.

PLAYS AND STORIES

A group writing project may include an entire class. Students should be given a pertinent theme; the play or story should teach a concrete lesson in a practical situation. Acting out the plays or stories provides additional experiences geared toward the learning goals. Plays and stories may be enhanced by being open-ended, allowing students to provide alternative answers or endings.

SENTENCE STEMS

Sentence stems are found in a number of places in the curriculum, but may also be created by the teacher or by students. The purpose of a sentence stem is to draw out a reaction, facilitating self-expression and communication. Sentence stems may be used as discussion starters; to increase awareness of individual similarities and differences; or to obtain class reactions to activities, events, etc. A very useful sentence stem for evaluation of a curriculum activity is the "I learned..." statement, which students may complete at the end of the activity.

A SAMPLING OF TEACHING METHODS, CONT'D

RESEARCH

All students need to learn the skill of accessing accurate, reliable information as a basis for making decisions throughout life. While research activities should not become a major focus of the curriculum, it is necessary for students to learn where to go to obtain information on a topic, how to interpret what they read (or hear), and how to communicate to others what they have learned. Research activities should make students aware of a broad range of information sources - community and government agencies, people with specific expertise, newspapers, government reports, journals, books, pamphlets, television and encyclopedias. The information students obtain can be shared through oral or written reports, discussions or student-constructed visuals.

INTERVIEWS

Interviews are a learning technique in which a small number of selected individuals are questioned on a specific topic. Since the purpose of an interview is to obtain, record and report opinions and information accurately, students learn social and communication skills through this process. Where interviews involve family or friends, students frequently gain insights regarding human behavior which they may not have obtained in less-controlled circumstances.

Teacher direction and asistance may be necessary to help students form clear, unbiased and relevant questions for their interviews, and interpret objectively the information obtained.

SURVEYS

A survey involves preplanning, collecting, analyzing, interpreting and evaluating data and reporting the findings to the class. Each step in planning and carrying out a survey has potential educational value. Individuals, committees, or the entire class may conduct surveys. Ideally, a survey should lead to action if the results show that action is needed. This ideal may not always be realizable in the classroom situation, but awareness of community needs is at least sharpened.

The teacher's role is to guide the students so that they will secure the information they are seeking and interpret and evaluate it correctly. If oral or written questionnaires are used, the teacher's help may be needed to ensure clarity and ease of administration and tabulation. When community facilities are visited, proper prearrangements should be made and a follow-up thank-you letter sent. If students plan to evaluate their findings, care should be taken that the criteria used are sound.

(Note: If a sophisticated study is planned, it is suggested that teachers use school and/or community expertise in sampling, analyzing and interpreting information.)

EXPERIMENTS AND DEMONSTRATIONS

Experiments may be performed by students or demonstrated to the class by the teacher or a resource person. Preplanning for experiments includes: making scientifically sound selections that are in line with the purpose of the lesson and with the maturity of the students; obtaining necessary materials and equipment; and anticipating questions about the results. These activities should be coordinated with the science program to prevent duplication.

A SAMPLING OF TEACHING METHODS, CONT'D

SELF-CONSTRUCTED VISUAL AIDS

Aside from providing a useful outlet for creativity and originality, self-constructed visual aids enliven instruction and help clarify, simplify, emphasize, interpret, and reinforce learnings. Symbolic representation of data may be used through charts, tables, diagrams, maps, graphs, posters, cartoons, mobiles, and combinations of these. Charts, tables, graphs, and maps are effective in disseminating information in a compact form while posters and cartoons, by their potential emotional impact, justify their use in the classroom because of their potential influence on attitudes. Student-constructed visuals may also play a major role in reinforcing the program outside classroom walls, obtaining needed community support for the program.

LEARNING CENTERS

Grades 2-6 of the Drug Education Curriculum each contain a set of learning center activities.

A learning center consists of a series of child-centered stations, each of which develops skills and knowledge around a specific topic. Students are active, independent learners as they work through interesting activities prepared for them at their level.

Every learning center has the following elements:

1. Name reflecting the topic of the center.
2. An attractive attention-getting, visual presence.
3. Tasks written on activity cards in a clear, concise manner explaining to the students what they will do and how they will do it.
4. Materials needed for the tasks.
5. An evaluation and record-keeping system to monitor pupil progress.

The learning center can be constructed on a bulletin board, or separate tables can be used as task centers. At least one table is necessary to hold resource materials, task-related materials, and completed projects.

Students can work through learning centers independently or in groups. Students may complete all tasks, or just certain tasks, depending on the directions given by the teacher. They may work at a center during an assigned time or whenever they have free time. The methodology is flexible and can be readily adapted to suit the needs of students and teacher.

TOPICAL OUTLINE OF THE DRUG EDUCATION CURRICULUM, K-12

In the outlines presented on the following pages, Roman numerals represent topics addressed by curriculum concepts and letters represent the topics addressed by objectives under these concepts. The purpose here is to give an overview of the major topics and their sequence in the curriculum, rather than an outline of concepts and objectives, making quick reference and comparisons relatively easy.

KINDERGARTEN

I. Self-Image, Feelings and Tolerance
   - A. Identifying and expressing feelings
   - B. Ways we are each unique
   - C. Ways we are the same
   - D. Accepting feelings of others

II. Group Membership
   - A. Family membership
   - B. Responsibilities toward family members
   - C. Group participation
   - D. Need for rules

III. Responsibility for Health
   - A. Safe vs. unsafe things to eat
   - B. Health helpers
   - C. Health decisions

GRADE ONE

I. Self-Image and Communication Skills
   - A. Expressing uniqueness
   - B. Identifying situations that make us feel important
   - C. Recalling and sharing success experiences
   - D. Sharing and accepting feelings
   - E. Sharing and accepting decisions

II. Responsibility for Feelings and Actions
   - A. Changing feelings
   - B. Identifying uncomfortable feelings
   - C. Handling unpleasant situations

III. Making Healthy Decisions
   - A. Safe use of substances
   - B. Recognizing poisons
   - C. Rules regarding dangerous substances
   - D. Making healthy choices

GRADE TWO

I. Making Choices to Meet Needs
   - A. Needs vs wants
   - B. Forming habits

II. Self-Image, Social Interactions and Responsibility
   - A. Responsibility for feelings and actions
   - B. Family membership and support
   - C. Class membership and support
   - D. Solving classroom problems
   - E. Importance of classroom rules
   - F. Setting rules and determining consequences for breaking rules

III. Body Balance and Health
   - A. Definition of balance
   - B. Feeling body balance
   - C. Body parts and functions
   - D. Maintaining a healthy body

IV. Wise Use of Substances
   - A. Identifying well vs sick feelings
   - B. Definition of medicine
   - C. When to take medicine
   - D. Persons from whom we should take medicine
   - E. Rules for taking medicine

GRADE THREE

I. Self-Image and Responsibility for Risk-Taking
   A. Improving our own self-images
   B. Feelings about success
   C. Risk-taking, alternatives and consequences
   D. Changing decisions
II. Group Dynamics
   A. Recognizing group influences
   B. Speaking and listening in groups
   C. Supporting group members
   D. Ways of solving group problems
   E. Making a group decision
III. Body Balance and Health
   A. Body systems and functions
   B. Relating body balance to internal and external body environments
   C. Feelings which affect balance
IV. Assuming Personal Responsibility for Health
   A. Habits affecting present and future health
   B. Importance of assuming personal responsibility for health
   C. Setting personal goals for protecting health

GRADE FOUR

I. Appropriate Uses for Drugs
   A. Definition of "drug"
   B. Differences among prescription, over-the-counter and illegal drugs
   C. Medical uses for drugs
   D. Prescriptions
   E. Labels
   F. The pharmacy (Learning Center)
   G. Comparing contemporary medications with past medications
II. How Emotions Affect Health
   A. Awareness of emotions
   B. Feelings that bring discomfort
   C. Sickness as a means of dealing with problems
   D. Ways to change emotions
III. Communication Skills and Problem-Solving
   A. Practicing communication skills
   B. Responsibility for feelings
   C. Practicing problem-solving
   D. Risk-taking, consequences and alternatives
   E. Solving dilemmas
IV. Setting Personal Health Goals
   A. Importance of learning facts before making decisions
   B. Identifying habits hazardous to health
   C. Importance of valuing health
   D. Setting personal goals and recording progress

TOPICAL OUTLINE OF THE DRUG EDUCATION CURRICULUM, K-12, CONT'D

GRADE FIVE

I. Drug Use and Body Balance
   A. How various categories of drugs affect body balance
   B. Differentiating use, misuse and abuse of drugs
   C. The cycle of dependency and tolerance
   D. Reasons for substance misuse and abuse
II. Drugs and Society
   A. General advertising techniques
   B. How advertising influences drug-buying
   C. Techniques used to sell drug products
   D. Prevalence of drug use
III. Problem-Solving and Decision-Making
   A. Comparing and choosing techniques
   B. Implementing decisions assertively
IV. Group Dynamics
   A. Friendships
   B. Peer groups
   C. Dependency needs
   D. Listening skills in group situations

GRADE SIX

I. Drugs and Human Needs
   A. Valid sources of information
   B. Psychoactive drug classifications
   C. Marijuana (Learning Center)
   D. Relationship of needs to substance abuse
II. Personal Decisions Regarding Drug Use
   A. Relating maturity to ways of handling feelings
   B. Effects of feelings and attitudes on decisions
   C. Evaluating decisions regarding psychoactive drug use
   D. Double standards
   E. Setting personal goals for maintaining health
III. Drugs and Society
   A. Substance use and alternatives in managing daily problems
   B. Substance misuse and abuse as concerns of society
   C. Controls on the purchase, possession and use of substances
IV. Alternatives to Drugs
   A. Mood changes as a part of everyone's life
   B. Identifying things to help us feel good
   C. Risk-taking, consequences and alternatives
   D. School and community resources

TOPICAL OUTLINE OF THE DRUG EDUCATION CURRICULUM, K-12, CONT'D

JUNIOR HIGH

I. Maintaining the Homeostasis of the Body
   A. Environmental factors
   B. Psychoactive drugs
   C. Prescription and over-the-counter drugs
   D. Drug use and pregnancy
II. Drugs and Society
   A. Advertising and drugs
   B. Legal aspects of substance use, misuse and abuse
III. Motivations for Drug Use
   A. Individual reasons for using or abusing drugs
   B. Progression from experimentation to abuse
   C. Effects on performance
   D. Reasons for continued drug use by individuals
   E. Constructive alternatives
   F. Breaking Habits
IV. Communication Skills
   A. Importance of clear communication
   B. Practice communicating feelings and needs
   C. Practice listening and receiving messages
   D. Dynamics of peer pressure and drug use

SENIOR HIGH

I. Effects of Drugs on the Homeostasis of the Body
   A. Major classes of drugs (review)
   B. Effects of drugs on the neuron and the brain
   C. Tension and body balance
   D. Substance use and body balance
   E. Drug interactions
   F. Drug dependence, tolerance and withdrawal
   G. Drugs and driving
   H. Drugs and pregnancy
II. Drugs and Society
   A. History of drug use
   B. Relationships among industry, controls and society
   C. Social policies regarding drug use
   D. Effects of drug abuse on society
   E. Viewpoints
III. Communication Skills:
   A. Stating feelings and needs constructively
   B. Communication dynamics in groups
   C. Communication dynamics in relationships
   D. Effects of substance abuse on relationships
IV. Motivations and Alternatives
   A. Changing modds and feelings
   B. Identifying alternative activities
   C. Dealing with distress and pressure
   D. Practice decision-making
   E. How substance use decisions influence life style and life span
   F. Developing a model of a life-long plan for health
   G. Identifying sources of help and support in the community

CHARACTERISTICS OF EARLY AND LATE CHILDHOOD

Early childhood extends from two to six years, and late childhood extends from six years to the time of sexual maturity. The period of childhood is marked by growing independence. As the child leaves the home environment and enters school, new expectations and pressures result in changes in patterns of behavior, attitudes and interests.

EARLY CHILDHOOD

Certain characteristics of early childhood set it apart from other periods. Perception dominates thinking. In order to learn that things are not always what they appear to be, the child reaches out to touch and to experience people and objects in the environment. Rapid developments in language patterns and vocabulary help the child to communicate freely with peers and adults, and permit the child to express personal experiences and ideas about family and possessions.

As the child is placed in play and work groups, the needs and ideas of others begin to counteract the egocentrism and self-involvement characteristic of this period. Cooperative play evolves, and the child learns that sharing gains social approval and emotional support from peers and teachers.

Early childhood represents a period of heightened emotions. Children feel they are capable of accomplishing more than they are permitted to do. Anger and frustration develop when they are thwarted in their attempts to reach a goal. Children express spontaneously their emotions - anger, fear, jealousy, joy, affection, sadness - and need to be given time to share these feelings with their peers. Role-playing, creative dramatization, identification with storybook characters and simple discussion help children to express their feelings, and understand the feelings of others.

LATE CHILDHOOD

Late childhood corresponds to elementary school age. It is the time when the child is expected to acquire the foundations of learning that are considered essential for successful adjustment to later life. Failure to master the tasks assigned to this period results in feelings of inferiority and insecurity. Self-help skills (caring for personal needs), social skills (respect for others), school skills and play skills are developed. The child moves through a period of concrete operations where language is used increasingly to represent experiences and ideas. Listening, speaking, reading and writing develop rapidly as the child learns from adults, peers, books, magazines, television - everything in the environment.

The period of late childhood has been called "The Gang Age." Play groups are formed in which members are usually of the same age, sex and grade level. The child eats lunch, plays games and sports, and moves through the neighborhood and school with this special set of peers. Within the group, there are frequently shifting patterns of leaders and followers, and quarreling, boasting and bossiness are frequent verbal behaviors. It is a time of strenuous physical play where skill is held in esteem.

Children who are not accepted as members of a group must frequently find solitary amusements. Because social acceptance is a central role in the child's life, the degree to which the child feels accepted or rejected can influence social patterns now and in later life.

As the child matures, more control over the outward expression of emotions occur. Acceptable and unacceptable forms of expression are assimilated, although concepts of positive and negative behavior are generalized to new situations. Misbehavior at school and with friends is used to win peer approval and to assert independence from adult authority. Older children are aware of religious, social and socio-economic status, and usually accept the cultural stereotypes passed to them by adults toward these situations. Only through exposure to alternative ideas and attitudes can the child clarify personal values.

During childhood, the child is expected to assume added responsibilities in school and at home, and success in handling responsibilities (especially those which significant people consider important) will add to a sense of well-being. Achievement, acceptance by others, and affection will help the child experience security and happiness during these formative years.

DEVELOPMENTAL TRAITS 5-8 YEAR OLDS (GRADES K-3)

1. By the age of 6, the average child has attained 43% of physical adult size while the brain and central nervous system have attained 90% of their size. Of course growth of the child will continue to occur, but the increments will be much smaller.
2. The children of this age group are now beginning and will continue to learn skills for ordinary games. Socialization with peer groups in game situations is important, as is socialization in the classroom setting.
3. It is at this time that children begin to formulate and develop conscience, a sense of morality, and a scale of values. By the age of 11 or 12, these items will be well-ingrained into the personality of the child and are likely to remain relatively unchanged.
4. The learning of culturally appropriate psychosexual roles begins to take place in earnest during this time period.
5. The achievement of personal independence begins to take place. The child entering school experiences a suddenly expanded "world" -- from his or her home to the neighborhood, then to the community. No longer is the child content to remain in his or her previous world, namely home and family.
6. The child will begin to evaluate himself/herself in terms of the school standards and the standards of his or her school peers. Self-concept will be modified from the image set previously by his or her parents and siblings. This receptiveness makes the child amendable to "affective" health education, an occasion perhaps never to be duplicated in later years.

DEVELOPMENTAL TRAITS OF 9-12 YEAR OLDS (GRADES 4-6)

By the time a student reaches the 4th grade, he or she is most likely to:

1. Show an increasing concern for group recognition and approbation.
2. Reject standards of home in favor of those of peer group or a clique.
3. Become a member of some secret society or social club.
4. Fluctuate between a need for independence and for dependence.
5. Be inconsistent and variable in regard for parents.
6. Be torn between loyalty to home and allegiance to peers.
7. Take good health for granted and become concerned only on those occasions when an illness threatens to interfere with activities.
8. Lack maturity of judgment.
9. Greatly increase interest in facts of all kinds and show a desire to extend intellectual as well as physical horizons.
10. Be critical of explanations of scientific phenomena, often demand evidence, and be alert to the claims of propaganda.

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GRADE SIX

MATERIALS LIST

TEACHER REFERENCES: The following are examples of references that provide further background, additional activities or reference information. It is expected that this suggested list will be modified by teachers as they work with the curriculum. Prices (1980) are subject to change.

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Wigder, H. Neil, M.D. Dr. Wigder's Guide to Over-the-Counter Drugs. New York: Dell Publishing Co., Inc., 1979. $4.95.

AFFECTIVE EDUCATION:

Canfield, Jack and Harold C. Wells. 100 Ways to Enhance Self-Concept in the Classroom. A Handbook for Teachers and Parents. Englewood Cliffs, NJ: Prentice Hall, 1976. $11.95.

Schaif, Peter, William McCoy and Diane Ross. Growing Up Moral: Dilemmas for the Intermediate Grades. Minneapolis, MN: Winston Press, 1979. $5.95.

Simon, Sidney B., Leland W. Howe and Howard Kirschenbaum. Values Clarification: A Handbook of Practical Strategies for Teachers and Students. (New Revised Edition). New York: A & W Publishers, 1978. $6.95.

Stanford, Gene. Developing Effective Classroom Groups. A Practical Guide for Teachers. New York: A & W. Publishers, 1977. $6.95.

COMMUNITY RESOURCES:

Allen, Patricia R. Youthbook. Models and Resources for Neighborhood Use. New York: Citizens Committee for New York City, Inc., 3 West 29th Street, Sixth Floor, Zip: 10001, 1980. $6.95, plus tax, $1.50 postage.

SOURCES OF PAMPHLETS: The following are suggested as sources of pamphlets on drugs and drug abuse. Since prices may change, a publications list should be initially requested.

Channing L. Bete Co., Inc., Greenfield, MA. 01373. Toll free orders: 800: 628-7733. (Suggested titles: Scriptographic Booklets: "About Drug Abuse;" "Drugs and You," 1-24 copies, 75¢ each; reduced prices on higher quantities.)

Do It Now Foundation, P.O. Box 5115, Phoenix, AZ. 85010. (Suggested titles: "All About Downer Drugs," 15 cents each; "Facts About Angel Dust," 15 cents each; "Marijuana: Information About the Controversial Weed," 20 cents each. Spanish translations available; quantity discounts.)

Drug Enforcement Administration, U.S. Department of Justice, 1405 I Street, N.W., Washington, DC 20537. (Suggested title: "Drugs of Abuse." Single copy free.)

National Clearinghouse for Drug Abuse Information, 5600 Fishers Lane, Rockville, MD. 20857. Send for Publication Status Checklist to determine current availability of publications and ordering instructions for specific titles. (Suggested titles: "Catching On;" "Got A Minute?;" "Inhalants," English or Spanish; "La Prevencion del Abuso de las Drogas;" "PCP," English or Spanish; "What Do They Call It Again?" English or Spanish. Single copies may be free.)

New York State Division of Substance Abuse Services, Stuyvesant Plaza, Executive Park, Albany, NY 12203. (Suggested title: "Marijuana: The New Law.")

Superintendent of Documents, U.S. Government Printing House, Washington, D.C. 20402. (Suggested titles: "Drug Abuse Prevention for You and Your Friends," SN 017-024-00740-4, $1.10; "This Side Up," SN 017-024-00776-5, $2.20; $125/100 copies.)

CLASS RESOURCES:

Student References:

Schneider, Tom. Everybody's A Winner (A Brown Paper School Book). Boston, MA: Little, Brown & Co., 1976. $5.95.

Stwertka, Eve and Albert. Marijuana. New York: Franklin Watts, 1979. $5.90.

Woods, Geraldine. Drug Use and Drug Misuse. New York: Franklin Watts, 1979. $5.90.

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Books for Independent Reading: (See p. 34)

Burns, Marilyn. I Am Not A Short Adult! Getting Good At Being A Kid (A Brown Paper School Book). Boston, MA: Little, Brown & Company, 1977. $8.95.

Blume, Judy. It's Not the End of the World. New York: Bantam Books, Inc., 1980. $1.95.

Calhoun, Mary. Honestly, Katie John (A Harper Trophy Book). New York: Harper & Row, 1963. $1.95.

Fitzhugh, Louise. The Long Secret (A Dell Yearling Book). New York: Dell Publishing Company, 1978. $1.50.

Fitzhugh, Louise. Nobody's Family Is Going to Change (A Dell Yearling Book). New York: Dell Publishing Company, 1975. $1.50.

Gardner, Richard A., M.D. The Boys and Girls Book About Divorce. New York: Bantam Books, 1970. $1.95.

Harmin, Merrill. Better Than Aspirin: How to Get Rid of Emotions that Give You a Pain in the Neck. Niles, IL: Argus Communications, 1976. $2.50.

Hautzig, Esther. Life with Working Parents. New York: Macmillan Publishing Co., 1976. $6.95.

LaFarge, Phyllis. Abbey Takes Over (A Dell Yearling Book). New York: Dell Publishing Co., 1974. $1.25.

LeShan, Eda. Learning to Say Good-By. When A Parent Dies. New York: Macmillan Publishing Co., Inc., 1976. $5.95.

LeShan, Eda. What Makes Me Feel This Way? New York: Collier Books, Division of Macmillan Publishing Co., Inc., 1972. $1.50.

Mann, Peggy. My Dad Lives In A Downtown Hotel. New York: Avon Books, 1973. $1.25.

Mann, Peggy. There Are Two Kinds of Terrible. New York: Avon Books, 1977. $1.50.

Morrison, Carl V., M.D. Can I Help How I Feel? New York: Atheneum Press, 1979. $7.95.

Seabrooke, Brenda. Home Is Where They Take You In. New York: William Morrow & Company, 1980. $7.95.

Films/Videotapes: Inside/Out Series. Available free on videotape provided by the school district. (Already acquired by most district recource centers.) For descriptive catalog and information, Contact Bureau of Mass Communications, New York State Education Department, CEC, Room 10A75, Empire State Plaza, Albany, NY 12230.

Suggested Titles:		SEE PAGE
	"I Want To"	28
	"A Sense of Joy"	52

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GRADE SIX

CONCEPT: Information about how drugs satisfy human needs helps us understand why drugs are used.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE A The students will recognize valid and invalid sources of information regarding substance use. TEACHER INFORMATION It is helpful to establish a resource center in the classroom where current materials are available for students to read on their own or use as references in completing activities. Sources of pamphlets for the center are suggested in the Materials List. Books listed as student references could also be kept in the center.	ACTIVITY 1. Whom Do You Believe? Write the following list of possible sources of information about drugs on the chalkboard: friends, newspaper, library books, journals, street literature, encyclopedias, clergyman, policeman, government pamphlets, magazines, teachers, television, radio, songs, guidance counselor, entertainers Divide the class into small groups. Have each group rank the sources of information from most reliable to least reliable. Have the groups show and discuss their lists. ACTIVITY 2. Getting the Facts Have the students identify the best sources for obtaining the following information: - laws about drugs - where to get help for a friend - effects of a drug - emergency treatment for overdosing - places to have fun - self-help agencies - local problems relating to drug abuse - identifying a drug from its street name - groups they would like to join - effects from the mixing of drugs - effects of drug use on pregnant women		Oral Expression

GRADE 6 CONCEPT 1

CONCEPT: Information about how drugs satisfy human needs helps us understand why drugs are used.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	SUPPLEMENTARY ACTIVITY:		
	ACTIVITY 3. Students can compile their findings from Activity 2 in pamphlet or poster form for the use of others.	Materials: As required, for making a poster or duplicating a pamphlet.	Art
OBJECTIVE B The students will classify various psychoactive drugs as depressants, stimulants or hallucinogens, and discuss the effects of these drugs on the body. TEACHER INFORMATION Any drug, when taken into the body, has an affect on the homeostasis (balance) of the body. This balance may be upset in different ways, according to the action of the drug. Psychoactive drugs affect emotions and the mind by specifically disturbing the homeostasis of the nervous system, and affecting body organs and processes in different ways. Depressants, stimulants and hallucinogens are psychoactive drugs.	ACTIVITY 1. Psychoactive Drugs Write the three major categories of drugs on the board (depressants, stimulants, hallucinogens). Present the students with the following word list. Explain that these words describe psychoactive drugs which disturb the homeostasis of the body in several different ways. Have the students use resource people, as well as dictionaries and encyclopedias, to define the words, and classify them according to the effects they have on the homeostasis of the body. amphetamines, sedatives, barbiturates, inhalants, alcohol, narcotics, caffeine, opiates, tranquilizers, PCP, nicotine, anesthetics, analgesics, psychedelics, marijuana ACTIVITY 2. Cards and Categories Give each student a card with the name of one of the following drug categories: depressants stimulants hallucinogens (Cont'd on next page.)	References: Dictionaries, encyclopedias Materials: Cards, about 3" x 5" (one per student) Markers	Reading Science Reading Oral Expression Science

CONCEPT: Information about how drugs satisfy human needs helps us understand why drugs are used.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
TEACHER INFO. (cont'd) A depressant temporarily decreases the activity of some vital process or organ. A stimulant temporarily increases the activity of of some vital process or organ. An hallucinogen produces hallucinations (causes a person to see, hear or feel things that are not actually there).	ACTIVITY 2. (cont'd) Have the students research the names of drugs which belong under their categories, and list these on their cards. Combine students into three groups. Have each group prepare a master list of drugs for that group's category. Have the groups select a student who will report the results to the class. Give the students an opportunity to question the classification of any particular drug. Have the students identify any drugs that do not fit under the categories given, and that their research did not permit them to classify. Help students determine classifications for these drugs.	Student References: "All About Downer Drugs" (Do It Now Foundation) "Drug Abuse Prevention for You and Your Friends" (Superintendent of Documents) Drug Use and Drug Abuse by Geraldine Woods "What Do They Call It Again?" (National Clearinghouse for for Drug Abuse Information)	
OBJECTIVE C The students will research information about marijuana. TEACHER INFORMATION Before assigning students to the Learning Center, it is recommended that Activity 1 on page 37 (What Are the Laws?) be conducted. It is essential that students be exposed to a reliable source of information regarding the legal aspects of marijuana use.	ACTIVITY 1. Learning Center on Marijuana Using the directions on the following pages as a guide, set up a learning center where students can explore these questions regarding marijuana use: - What is marijuana all about? - What do parents think about marijuana? - What do student peers think about marijuana? - How and why do parents and students feel differently? - How can various situations involving marijuana use be handled? - What are current Federal and State marijuana laws?	Materials: Bulletin board Table Colored paper to cover board Stiff paper to make activity cards and pockets Drawing paper Writing paper Markers Tacks Reference books, pamphlets Magazines Basket or box for student work	Reading Written Expression Oral Expression Social Studies Science Mathematics

SIXTH GRADE

LEARNING CENTER ON MARIJUANA

DIRECTIONS FOR MAKING THE LEARNING CENTER

1. Cover a bulletin board with colored paper, and place a work table below.
2. Prepare six outline drawings of marijuana leaves from green construction paper, and a series of question marks from black construction paper and tack on the bulletin board.
3. Write the titles of the activities on six white labels and mount on the board under the illustrated question marks.
4. Under each activity title, attach a pocket to hold the activity cards.
5. Prepare activity cards, using information provided on the following pages.
6. Arrange student references and required materials on the table.
7. Provide a basket (perhaps with question marks on it) for student reports. Periodically check the basket and check the worksheets placed there by students.

ACTIVITY CARD ONE: WHAT IS MARIJUANA ALL ABOUT?

You are to research the history, facts, myths and use of marijuana. You can use pamphlets, books, magazines, or newspaper articles. Answer the following questions.

1. What is marijuana? How is marijuana classified as a drug? What are some other names used for marijuana? Where is marijuana grown?

2. Marijuana is consumed (taken in, used) in various ways. What are these ways? Why are different ways used?

3. Has marijuana been used medically? What is known about medicinal purposes for marijuana?

4. What are the current facts about how marijuana affects the homeostasis of the body and the mind?

5. How can marijuana dependency occur?

After you have your information, write a report about marijuana. Share your information with three other classmates. Hang the report on the bulletin board.

ACTIVITY CARD TWO: WHAT DO PARENTS THINK?

You are a reporter and are researching an article on what parents think about marijuana. Interview your own parents to learn about their feelings about marijuana. Ask your parents the following questions:

1. Why do you think people use marijuana?

2. When you were my age, did you know people who used marijuana?

3. How do you feel about people who use marijuana?

4. What do you know about the effects of marijuana on the mind and body?

5. Do you think marijuana should be legal or illegal? Why?

Write some of your own questions. After you have your information, write a news article about your parent interview. Hang the news article on the bulletin board.

ACTIVITY CARD THREE: WHAT DO YOUR PEERS THINK?

The editor of the newspaper loved your article about your interview with parents! The editor now asks you to write an article about your peers' feelings about marijuana. You can talk to your friends, classmates, or relatives. Ask them the following questions:

1. Why do you think people use marijuana?
2. How do you feel about people who use marijuana?
3. How do you think your parents might feel if they found out you tried marijuana?
4. What do you know about the effects of marijuana on the mind and body?
5. Do you think marijuana should be legal or illegal? Why?

Write some of your own questions. After you have your information, write a news article about your interviews. Hang the news article on the bulletin board.

ACTIVITY CARD FOUR: COMPARING PARENT AND PEER OPINIONS

Compare and contrast the information you gathered in Activities Two and Three. Answer the following questions:

1. Do parents and peers feel the same about marijuana?
2. How do parents and peers feel differently?
3. What did you learn about your parents' opinions and feelings?
4. Why do you think parents might feel the way they do about marijuana?
5. What did you learn about your peers' opinions and feelings?
6. Why do you think your peers feel the way they do about marijuana?
7. Have you changed any of your opinions or feelings about marijuana?

After you have your information, prepare a chart or diagram that shows the similarities and differences between parent and peer opinions concerning marijuana.

ACTIVITY CARD FIVE: WHAT ARE THE LAWS?

Using books, magazines, newspaper articles, and pamphlets, find out what the present laws are concerning marijuana. Answer the following questions:

1. What are the Federal and State laws concerning marijuana use?

2. What happens if a policeman finds some marijuana in your possession? (Assume you are in New York State.)

3. You are with some friends smoking marijuana. A policeman discovers you. What can happen to you? Does it matter if you were smoking or not?

4. Do you agree or disagree with the current Federal and State marijuana laws?

After you have your information, use it as a resource. Pretend you are a lawmaker and you have to make up new rules about marijuana use. Write a new law. Explain your reasons for any changes you have made. Hang your law on the bulletin board.

ACTIVITY CARD SIX: WHAT WOULD YOU DO?

Choose one of the following dilemmas. Think about what you would do if you were in this situation.

1. You go to the park with your friends after school. They start passing around a marijuana cigarette. They ask you to smoke a joint with them. You don't want to be different, but you don't want to smoke either. What would you do?

2. After school, a few kids hang around to talk. One of the kids lights up a marijuana cigarette and starts passing it around. Everybody there starts smoking. You tell them "no, thanks" and they start calling you names like "chicken" and "baby". What would you do?

3. You never tried marijuana, and you don't want to. You never thought your best friend smoked marijuana. You're over at his house one afternoon and he tells you he smokes marijuana. How do you think you would feel? What would you say to him?

4. You find out that your sister has smoked marijuana. You tell her you think it is bad for her, and you wish she would stop. She promises you that she won't do it anymore. A few days later, you believe she is smoking marijuana again. What would you do?

5. You smoke marijuana every day. You like the feeling it gives you, and you don't see how it is doing you any harm. You have heard that it may be more harmful than it seems. How would you decide whether you should quit?

Find a partner. Choose one of the above dilemmas. Think about what you would do in the situation, and act out the dilemma for the rest of the class.

GRADE 6 CONCEPT I

CONCEPT: Information about how drugs satisfy human needs helps us understand why drugs are used.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
TEACHER INFORMATION Marijuana is one of several products made from the hemp plant, Cannabis sativa. It consists of the chopped or shredded dried flowers and leaves of this plant. Stronger cannabis products include hashish and hash oil, extracted from the resin of the plant. Since marijuana produces effects similar to both sedatives and stimulants, and since high potency cannabis products may also cause hallucinations, it is difficult to classify these drugs. Therefore, a separate category, "cannabis," is usually identified.	ACTIVITY 2. Discussion When all students have completed the learning center activities, lead a student discussion around the following questions: - What did you learn that was new? - What misconceptions were cleared up? - What questions are left unanswered?	Student References: Marijuana by Eve & Albert Stwertka "Marijuana" (Channing L. Bete) "Marijuana - Information About the Controversial Weed" (Do It Now Foundation) "Marijuana: The New Law" (NYS Div. of Substance Abuse Services") Teacher Reference: Marijuana and Health, Eighth Annual Report to the U.S. Congress (U.S. Government Printing Office)	Oral Expression
	ACTIVITY 3. Unanswered Questions Have students compile a list of questions they were unable to answer and prepare a class letter seeking answers from one of the following agencies or organizations: New York State Office of Drug Abuse Services, Bureau of Training and Resource Development American Council on Marijuana and Other Psychoactive Drugs National Institute on Drug Abuse	Addresses for Resource Agencies: Bureau of Training and Resource Development: See Appendix American Council on Marijuana and other Psychoactive Drugs 521 Park Avenue New York, NY 10021 National Institute on Drug Abuse 5600 Fishers Lane Rockville, MD 20857	Written Expression

GRADE 6 CONCEPT 1

CONCEPT: Information about how drugs satisfy human needs helps us understand why drugs are used.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE D The students will review physical and psychological needs and discuss their relationship to substance abuse. TEACHER INFORMATION Everyone has physical and psychological needs which require satisfaction. The fifth grade curriculum addresses physical and psychological needs and how they are met. In the sixth grade, students can begin to discuss how drugs are misused and abused as an immediate and temporary way of satisfying needs. Students are encouraged to identify constructive, healthy, long-term ways of meeting their needs as alternatives to drugs.	ACTIVITY 1. Recognizing Needs Review with students physical needs and psychological needs that everyone has. Discuss what is meant by a "physical need" and a "psychological need." Ask the students to discuss how they satisfy their needs, and what they do if their needs are not satisfied. Distribute the worksheet, Needs. Ask the students to share their needs inventories, and summarize the lesson by finding similarities among the lists.	Materials: Worksheet: Needs, p. 17 Teacher Reference: "The Alternatives Concept" (Bureau of Drug Education, State Education Department)	Oral Expression Written Expression

Worksheet: Needs

List 3 physical needs.	How I satisfy my needs.	Who helps me satisfy my needs.	What I do if my needs are not satisfied.

List 3 psychological needs.	How I satisfy my needs.	Who helps me satisfy my needs.	What I do if my needs are not satisfied.

GRADE 6 CONCEPT 1

CONCEPT: Information about how drugs satisfy human needs helps us understand why drugs are used.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION

TEACHER INFORMATION

The purpose of this activity is to help students gain insight into motivations; it is naturally important that they do not acquire the misconception that the use of substances to satisfy all these needs is appropriate or legitimate. It may be necessary to point this out.

ACTIVITY 2. Needs Satisfied by Drug Misuse and Abuse

Explain that certain individuals use various substances to satisfy physical and psychological needs. Provide the students with a list of needs that people state as reasons for using various substances. Have them determine if each need is physical, psychological, or both.

Examples of Needs:

-Relaxation	-Go along with the crowd
-Reduce pain	-Satisfy curiosity
-Belonging	-Daring, fun
-Escape from reality	-Status
-To get high	-Adventure
-Defiance	-Boredom
-Reduce tension	-Acting grown-up

Ask the students to determine how various substances (tobacco, alcohol, other drugs) might help certain people meet their physical and psychological needs. Have the students write an "I learned..." statement.

CULMINATING CONCEPT EVALUATION ACTIVITY:

Crossword Puzzle

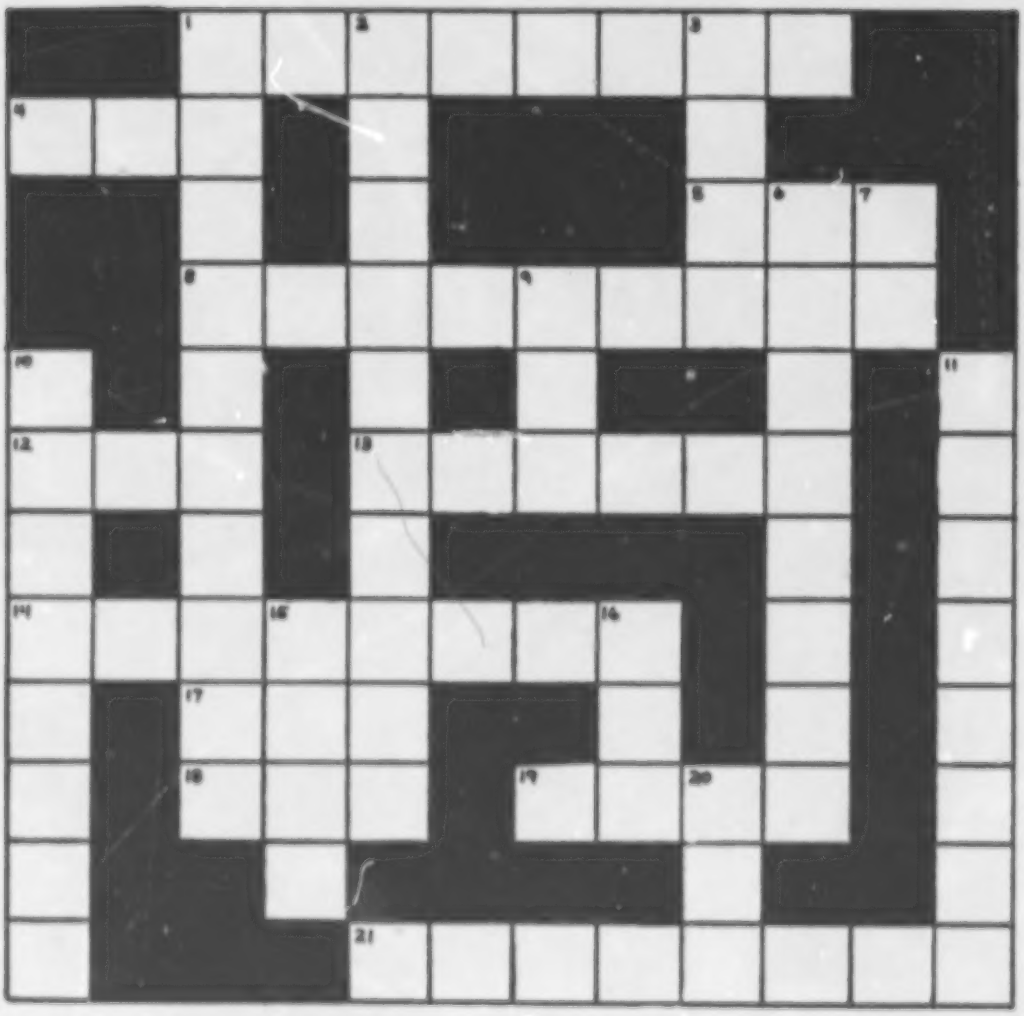
Have the students complete the evaluation, Crossword Puzzle. Provide time for the students to correct their responses and share their ideas about the content that was developed on substance use. Elicit suggestions for improving the curriculum and note these ideas for future planning.

Materials:

Evaluation:
Crossword Puzzle, p. 21

Crossword Puzzle

Complete the crossword puzzle.



ACROSS

1. A drug used for its calming effect
4. Street name for a drug that is smoked
5. __ __ __ and vigor
8. Another name for #4
12. To be sick
13. Second part of #14 across
14. Scientific name for marijuana
17. A number
18. A group of things that go together
19. Something you should know before you make a decision
21. A drug in tobacco smoke

DOWN

1. A drug that speeds up body processes
2. A drug that slows down body processes
3. Long live!
6. A drug that is breathed
7. Mother
9. Fast plane
10. Drug that makes you sleepy
11. Drug found in chocolate, colas and coffee
15. People use a drug to meet a __ __ __ __.
16. Large body of salt water
20. A four-legged pet

GRADE 6 CONCEPT II

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE A The students will describe how they handle certain feelings now as compared to when they were younger. TEACHER INFORMATION The students can gain an appreciation of their increasing maturity by comparing their feelings now to their feelings when they were younger.	ACTIVITY 1. Then and Now Have the students compare and contrast certain feelings from when they were younger, to their feelings now. The students can make books illustrating their contrasting feelings. Happiness was... Happiness is... Fear was... Fear is... Security was... Security is... Angry was... Angry is... Have the group share their books.	Materials: Drawing paper Markers, crayons	Written Expression Critical Thinking
	ACTIVITY 2. Fish Bowl Using the fish bowl method, have the students discuss something they did when they were younger that they would do differently if they had a chance to do it all over again. The topic of the discussion is, "If I Could Do It Over Again, I Would..._____"	Teacher Reference: See Introductory Section, A Sampling of Teaching Methods, pp. xvii-xviii	Oral Expression

GRADE 6 CONCEPT II

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE B The students will discuss how feelings and attitudes affect decisions. TEACHER INFORMATION This activity will help students recognize that before making a decision, their feelings and attitudes must be evaluated. Feelings and attitudes can color decisions. After using these examples, you may want to have students write their own short stories to share with the group.	ACTIVITY 1. Feelings Affect Decisions Read the following short stories to the class. Have the students decide how the feelings of the story characters affected their decisions. Examples: - Jessica is a good tennis player but she chokes up in a competition. She has been asked to represent her school in a tennis event. In addition to the anxiety she usually feels, she has the added pressure of representing the school. How might these feelings affect her decision? If you could speak to her, what message would you offer her about her feelings and her decision? - Chico has been invited to audition for a band. He plays a good trumpet, but he becomes anxious when he must play a solo for anyone. He also is afraid that he won't be chosen to become a member of the band. How might these feelings affect his decision to audition for the band? If you could speak to him, what message would you offer him about his feelings and his decision? - Kim is sitting with a group of friends in the park. She has waited a long time to be asked to join this group. They are the most popular kids in the school. One of the kids lights up a joint, and starts to pass the marijuana among the group. Kim has never smoked before. She feels uncomfortable about trying the marijuana, but she also wants to be included in this group. How might her feelings affect her decision to smoke? If you could speak to her, what message would you offer her about her feelings and her decision?		Oral Expression

GRADE 6 CONCEPT II

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
TEACHER INFORMATION A forced choice involves a necessity to make a decision between two equally attractive or unattractive choices. The fifth grade curriculum also includes a forced choice activity (page 54).	ACTIVITY 2. What Is Your Decision? Explain to students that feelings and attitudes frequently influence our decisions. Present a series of forced choices to the class. After they have made their choices, ask them to disclose the feelings that influenced their decisions. Examples of Forced Choices: - Ride your bike to school where it may be stolen or walk to school; - Play a game you don't like with your friends or play alone; - Cheat on a test or do poorly on the test; - Steal some food from the grocery store or stay hungry; - Take some pills that you know nothing about, or be ridiculed.		Oral Expression
OBJECTIVE C The students will identify decisions people make regarding psychoactive drug use and evaluate these decisions.	ACTIVITY 1. Brainstorming Read the following stories to the class. Have the students explore the possible decisions which the characters in each story can make. Have the students rank order the decisions from the most desirable to the least desirable. Finally ask the students to tell what decisions they would make. Examples of Stories: - Michael hates to visit his cousin, David. David is two years older and plays at being grown-up. The last time Michael went to visit the family, David insisted that Michael go out with him to meet his friends. Tonight, David tells Michael he is taking him to a party where everyone will get high. What should Michael do? What would you do? (Cont'd on next page.)		Oral Expression

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION

ACTIVITY 1. (cont'd)

- It's lunch time, and Tanya leaves her friends to go to the girl's room. In the girl's room are three tough older girls who demand money from Tanya. They say if she doesn't give them her lunch money, they'll beat her up. Tanya knows the girls. They hang out in the school yard, and smoke. She now knows how they get their money for marijuana. What should she do? What would you do?
- Jason wants a bike. He has no money to buy it. A man offers him a deal to deliver a package which contains heroin. What should Jason do? What would you do?
- Linc sees Tim and Rob making a deal in the schoolyard. Tim is buying pills from Rob. Tim does not have enough money. He asks Linc to lend him some. What should Linc do? What would you do?

ACTIVITY 2. Sentence Stems

Have the students complete sentence stems. Ask the students to rank order the sentences from 1 to 8, according to how strongly these individuals influence them. (1 = strongly; 8 = slightly)

Written Expression

Examples: Attitudes Toward Psychoactive Drugs

- My mother's attitude is _____
- My father's attitude is _____
- My sister's attitude is _____
- My brother's attitude is _____
- My attitude is _____
- My teacher's attitude is _____
- My best friend's attitude is _____
- The attitudes of the friends in my group are _____

_____

GRADE 6 CONCEPT II

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	ENRICHMENT ACTIVITY FOR THE GIFTED:		
	ACTIVITY 3. Editorial Writing Have the students write editorials attempting to influence readers in their decisions to use or not to use psychoactive drugs. Their editorials should develop opinions based on facts. Have the students share their editorials.		Written Expression
OBJECTIVE D The students will identify double standards and discuss how double standards make them feel.	ACTIVITY 1. Discussion of Double Standards Define double standards and ask students to describe double standards they have experienced. Examples: - Brothers and sisters treated differently from you. - Boys treated differently from girls. - Parents telling you not to do things that they do. - Teachers telling you not to do things that they do. Have the students discuss how double standards make them feel, and how they would manage the situation. Discuss how recognition of double standards would influence their behavior.		Oral Expression

GRADE 6 CONCEPT II

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION

ACTIVITY 2. Dealing With Double Standards

After a brief discussion of double standards, have the students record incidents of double standards which they experience during a week. Have the students record their feelings concerning the incidents, and provide alternative suggestions for working with the situations.

Written Expression

Example: Double Standards

Date	Incident	Double Standard	My Feeling	What I Would Do

SUPPLEMENTARY ACTIVITY:

ACTIVITY 3. Film

Show film "I Want To", from the Inside/Out Series, and lead the class in a discusssion about the feelings of nine-year-old Patricia.

Film:

"I Want To," from the Inside/Out Series (Bureau of Mass Communications)

Oral Expression

Discussion Questions:

- Do you think there are limits on the things people should be allowed to do at certain ages?
- Are all people ready to do the same things at the same age?
- How should families determine when children should be able to do things?

Teacher Guide:

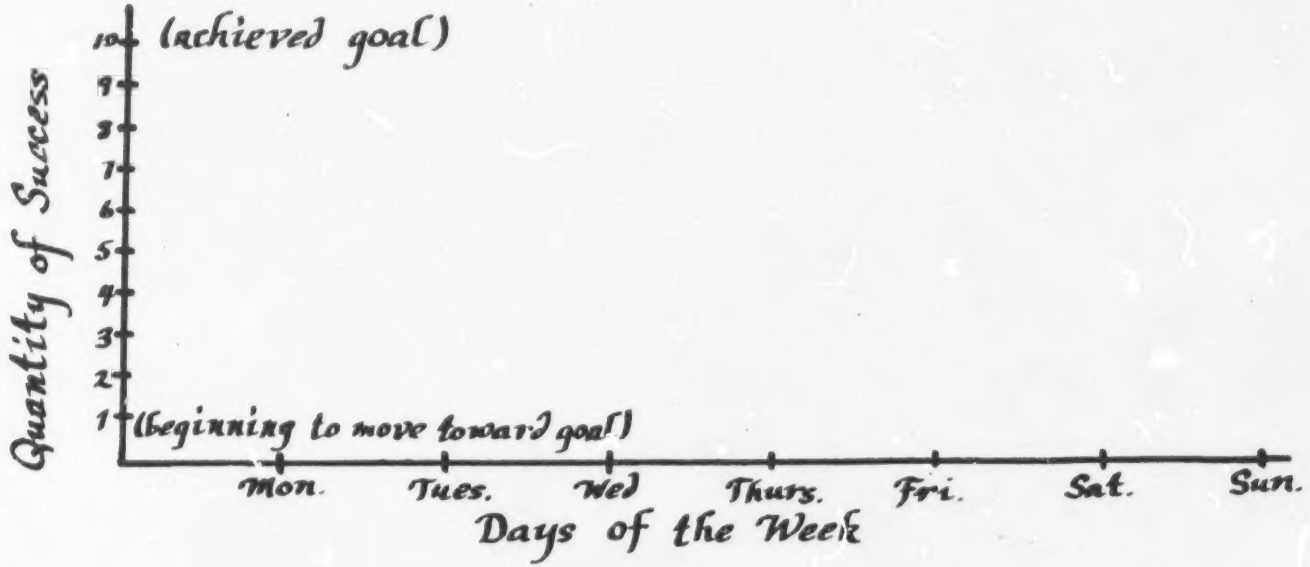
Inside/Out: A Guide for Teachers

GRADE 6 CONCEPT II

CONCEPT: Many factors are involved in one's personal decisions regarding the use of drugs.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	ENRICHMENT ACTIVITY FOR THE GIFTED:		
	ACTIVITY 4. Writing Have students write a composition on the topic, "Do As I Say But Not As I Do..." Ask the students to include double standard experiences, how they feel about these experiences, and how they would behave in order to eliminate the double standards. Have them share this work with their parents.		Written Expression
OBJECTIVE E The students will set personal goals for maintaining health and well being without the use of drugs.	ACTIVITY 1. Doing Something For Me Have students set a personal health goal at the beginning of each week. Each day have the students record decisions they made relating to their goal. Then, have the students graph their progress toward the goal on the worksheet.	Materials: Worksheet: Doing Something for Me, p. 31	Written Expression Mathematics
	CULMINATING CONCEPT EVALUATION ACTIVITY:		
TEACHER INFORMATION Students need to recognize the relationship between maturity and responsibility. Responsibility for health and well-being can be improved when we set personal health goals and keep them in mind as we make decisions which affect our progress toward achieving these goals.	Values Whip Have the students sit in a circle and focus on the objectives developed as part of the preceding concept. Have them complete the following sentence stems: 1. Something interesting I learned was_____. 2. An activity I enjoyed was_____. 3. I disliked_____. 4. Something I would like to do more of is_____. 5. Next year include_____.		Oral Expression

Worksheet: Doing Something For Me



Record

Goal: _____

Describe experiences

Monday: _____
Tuesday: _____
Wednesday: _____
Thursday: _____
Friday: _____
Saturday: _____
Sunday: _____

GRADE 6 CONCEPT III

CONCEPT: Drugs are a major force in society.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE A The students will discuss how substance use has become a way of managing daily problems and situations and explore alternatives to substance use.	ACTIVITY 1. A Day In The Life Of Anyone Present a brief story to the students about a day in the life of a family. Have the students describe how certain substances (alcohol, tobacco or other drugs) might be used by each family as a way of solving their problems. Have the students evaluate the use of certain substances as managing agents. Finally, ask the students to suggest alternatives to the use of substances for managing daily life situations. Have each student frame an "I learned..." statement to share with a friend. Examples of Stories: - Mother shuts off the alarm and gets up. She is anxious and tired because she couldn't sleep. Sister was up all night with a cough and runny nose. Brother came home late and wouldn't explain where he had been. Mother wakes Father. Father says he has a headache. He has a big business deal at the office, and he feels very nervous about it. - Brother gets home from school. He has a stomach-ache. Nothing went right for him today. He starts to prepare supper. Mother enters. She is tired and nervous from a bad day at her job. Father comes home. He needs to relax after being yelled at by his supervisor. Sister arrives home. She feels down because she wasn't chosen for the team. Everyone is in a bad mood.		Oral Expression

GRADE 6 CONCEPT III

CONCEPT: Drugs are a major force in society.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	ACTIVITY 2. Managing Daily Situations Have the students prepare a list of situations which occur in everyone's daily life and which may cause them some emotional, social, or physical discomfort. Examples: Emotional Discomfort - Fear of taking a test - Boredom from nothing to do Social Discomfort - Feelings of anxiety from not being chosen to play on a team - Feelings of anxiety from not being invited to a party Physical Discomfort - Feelings of upset stomach due to something you ate - Feelings of muscle pain after playing too hard at a sport Ask the students to list substances people use as solutions to these problems. Finally ask the students to suggest alternatives to the use of substances for the problems.		Oral Expression
TEACHER INFORMATION A topical bibliography of self-help books and novels for children can be prepared and distributed to all students, perhaps with the help of the librarian. This recommendation is made for grades 4-12.	SUPPLEMENTARY ACTIVITY: ACTIVITY 3. Independent Reading Students may benefit from reading, on their own, novels and self-help books that deal with problems children have and ways of handling them.	Books for Independent Reading: See Materials List Resource: School librarian (optional)	Reading

GRADE 6 CONCEPT III

CONCEPT: Drugs are a major force in society.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE B The students will recognize that substance misuse and abuse have become concerns in modern life. TEACHER INFORMATION Depending on the class, this activity may work better if committees of 3-4 students are appointed by the teacher from volunteers.	ACTIVITY 1. Categorizing Media Concerns Divide the students into four committees. Assign each committee the task of surveying a media source for the week and reporting back to the class on the topics assigned. Assignments: Committee One - Survey television newscasts for one week and report back to the class the news stories and program features focusing on substance misuse and abuse issues. Committee Two - Survey newspaper and news magazine articles and features for one week and report back to the class on the articles/features focusing on substance misuse and abuse issues. Committee Three - Survey radio news and talk shows for one week and report back to the class those focusing on substance misuse and abuse issues. Committee Four - Survey selected television drama presentations (hour, half-hour regularly scheduled programs) and report back to the class the television programs which featured substance misuse and abuse in their plots. Have the students share their findings. Ask the students to frame a point of view about the role of substance misuse and abuse in society as depicted by the media.		Oral Expression

GRADE 6 CONCEPT III

CONCEPT: Drugs are a major force in society.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	ACTIVITY 2. Categorizing Articles Have students volunteer to bring in newspapers and magazines. Have each student cut out one article relating to the social and economic costs to society produced by substance misuse and abuse. Have the students read the articles they have chosen, and report the following information: - What issues are raised by the article? - What facts are reported about the issues? - What opinions are presented about the issues? - What is your opinion about the issue?	Materials: Current newspapers, magazines Scissors	Reading Oral Reporting
TEACHER INFORMATION Almost everyone will find themselves in a situation at some time in their lives that requires action that could help save a life. Although not everyone may receive training in complicated techniques, everyone should know the difference between actions that will help and actions that may be dangerous or irresponsible.	ACTIVITY 3. What Should I Do? Invite a professional with expertise in handling drug emergencies to discuss what students should do in various emergency situations until they can get the help they need. Have students take notes and prepare a chart to summarize recommendations. Display the chart on a bulletin board.	Resource person: Physician, emergency medical technician or other professional with expertise in handling drug emergencies.	

GRADE 6 CONCEPT III

CONCEPT: Drugs are a major force in society.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE C The students will explore some controls on the purchase, possession and use of various substances.	ACTIVITY 1. What Are The Laws? Invite a community resource person, such as a policeman or probation officer, to visit the class to describe and explain laws students need to know regulating the purchase, use and sale of cigarettes, alcohol, marijuana and other controlled substances. As a follow-up to the visit have students discuss what they learned that they didn't know before.	Resource Person: Policeman, probation officer or other community resource person knowledgeable about drug laws.	Oral Expression
TEACHER INFORMATION Since the consequences of student involvement in the handling or use of various controlled substances may be severe, it is important for students to learn drug laws and penalties from a reliable source. The case studies activity gives students practice in differentiating between behavior which is legally safe and behavior which can get them into trouble with the law.	ACTIVITY 2. Case Studies Distribute the worksheets, Case Study #1, Case Study #2 and Case Study #3 to the class. Explain that the class will focus on situations which might occur and what might happen legally. Have the students read each case study and decide what law, if any, was broken. Then have them discuss the studies and share their decisions. Verify decisions to ensure that all students understand the correct answers.	Materials: Worksheets: Case Study #1, Case Study #2 and Case Study #3, pp. 39-43 (one each per student)	Oral Expression
	CULMINATING CONCEPT EVALUATION ACTIVITY:		
Students should be aware that the laws will vary in other states and countries.	ACTIVITY 3. Compositions Have the students write original compositions about an imaginary planet where everyone uses drugs wisely.		Creative Writing

WORKSHEET: CASE STUDY #1

Hester, Rosa and Denise are 13 years old, and they are going to a party where there will be no adult supervision. On the way, Hester buys a six pack of beer and Rosa purchases a pack of cigarettes. When they arrive at the party, Hester and Rosa drink the beer and smoke the cigarettes. Denise has brought several marijuana joints to smoke and pass around.

Was the law broken by:

Hester_____ Why?_____

Rosa_____ Why?_____

Denise_____ Why?_____

What attitudes did the girls show about the substances they used?

Hester_____

Rosa_____

Denise_____

What information would be good for each of them to know?

Hester_____

Rosa_____

Denise_____

WORKSHEET: CASE STUDY #2

Kevin is making extra money selling amphetamines. James knows he will be studying with Juan and Norman for a big test that night at Juan's house. James buys three pills from Kevin for himself and his two friends. That night, James takes a pill and gives one to Juan and one to Norman. Norman takes a pill, but Juan refuses. After a while, Norman and James become noisy. Juan is afraid his mother and father will come to investigate, so he tells Norman and James to leave the house.

Was the law broken by:

Kevin_____ Why?_____

James_____ Why?_____

Juan_____ Why?_____

Norman_____ Why?_____

What attitudes did the boys show about amphetamines?

Kevin_____

James_____

Juan_____

Norman_____

What information would be good for each of them to know?

Kevin_____

James_____

Juan_____

Norman_____

WORKSHEET: CASE STUDY #3

Roger, Vinny and John are entered in the mile run. Roger has a headache; John feels tense about running, and Vinny feels tired. Roger buys a cola and drinks it as he takes 2 aspirins to relieve his headache; John takes a tranquilizer which he took from his father's medicine cabinet to ease his tension; and Vinny takes an over-the-counter upper that he purchased that morning from a drug store.

Was the law broken by:

Roger_____ Why?_____

Vinny_____ Why?_____

John_____ Why?_____

What attitudes did the boys show about the substances they used?

Roger_____

Vinny_____

John_____

What information would be good for each of them to know?

Roger_____

Vinny_____

John_____

GRADE 6 CONCEPT IV

CONCEPT: There are positive alternatives to drug misuse and abuse.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE A The students will explain that mood changes are a part of everyone's life. TEACHER INFORMATION It is important for students to recognize that life involves variations in feelings. Highs and lows are normal, and are temporary states (except in those who have mental illnesses).	ACTIVITY 1. Graphing Highs and Lows Distribute the graph, High and Lows, to the students. Have the students plot their good feelings and bad feelings each day for a week. Encourage them to note on the graph the particular incident that caused a good feeling or a bad feeling.	Materials: Worksheet: Highs and Lows, p. 47	Oral Expression
	ACTIVITY 2. My Life Line Have the students draw a life line to illustrate the important times in their lives. Have the students indicate happy times by placing points above the line, sad times by placing points below the line, and connect the points. Example: My Life Line by Wendy 1971 1974 1977 1980 1983 Have the students share their life lines. Wendy's life line indicates she was born in 1971 and that was a happy time. In 1974, she remembers a really great time at her third birthday party. In 1976, her grandmother died. That was a sad time. In 1977, she was happy about starting school, etc...		Oral Expression

(Cont'd on next page.)

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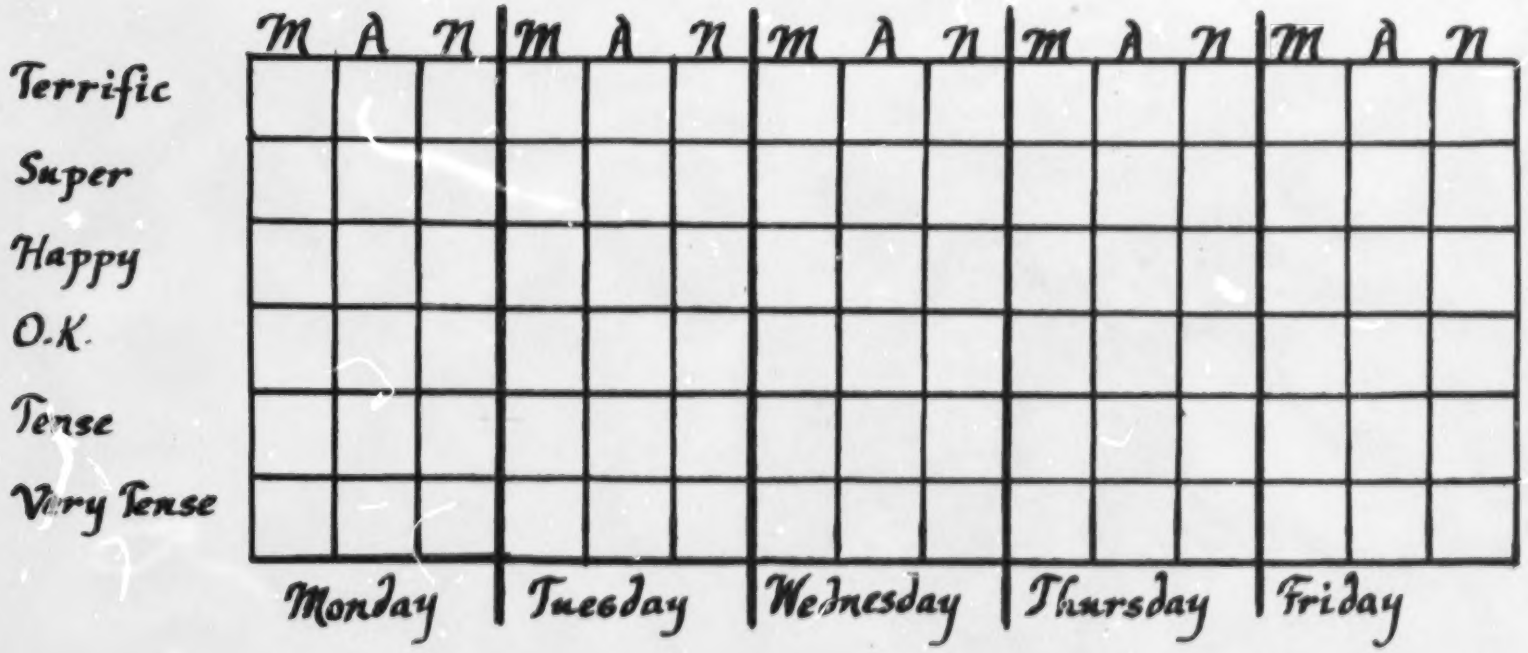
GRADE 6 CONCEPT IV

CONCEPT: There are positive alternatives to drug misuse and abuse.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	ACTIVITY 2. (cont'd) Have the students share their life lines, noting that every life has highs and lows. The lines can be extended into the future and the students can predict their feelings about junior high school, etc. Have them complete the exercise by writing an "I learned..." statement.		
	SUPPLEMENTARY ACTIVITY: ACTIVITY 3. Writing Have students write a composition comparing a high point in their lives to a low point in their lives and how they felt about each experience.		Written Expression
	ENRICHMENT ACTIVITY FOR THE GIFTED: ACTIVITY 4. Contrasts (Discussion) Explain to the class that someone once said that we cannot be truly happy unless we have also allowed ourselves to experience deep sadness. Have students discuss the idea that real emotions are felt more keenly in contrast to their opposites.		Oral Expression Critical Thinking
OBJECTIVE B The students will identify a variety of things they like to do to help themselves and others feel good.	ACTIVITY 1. Ten Things I Like To Do Distribute the worksheet, 10 Things I Like to Do. Have the students list 10 things they like to do. Then have them categorize their lists under the two columns headed "Those Things I Enjoy Doing Now," and "Those Things I Would Like to Do More." Next, have the students fill in the third column listing those things they plan to do when they are older. Finally, have the students select one thing they would like to do more, and plan a strategy for reaching this goal.	Materials: Worksheet: 10 Things I Like to Do, p. 49 (one per student)	Spelling

Worksheet: Highs and Lows

Directions: Put an X on the part of the graph that best describes how you feel at certain times during the day.



M = Morning (from the time you get up until lunch)
A = Afternoon (from the time you eat lunch until dinner)
N = Night (from the time you have dinner until bed)

WORKSHEET: 10 THINGS I LIKE TO DO

RANK ORDER OF MY TEN THINGS	THOSE THINGS I ENJOY DOING NOW	THOSE THINGS I WOULD LIKE TO DO MORE	THOSE THINGS I PLAN TO DO WHEN I AM OLDER

CONCEPT: There are positive alternatives to drug misuse and abuse.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
	ACTIVITY 2. Select a. or b.		
	a. Buttons Have the students make buttons with positive messages to help themselves and others feel good. Have each student create three buttons. One button is kept and the other two are given away. Summarize the activity by asking students to share how they felt when they gave their buttons away. Have the students wear the buttons.	Materials: Drawing paper Markers, crayons Scissors Double-sided cellophane tape	Written Expression Art
	b. Tee Shirts Have each student cut two tee shirts out of paper. Have students design a positive message to place on one of the shirts for themselves. The message should help them to feel good about themselves. On the second tee shirt have them design a positive message to be given to a friend. Summarize the activity by asking students to share their tee shirt messages, and tell how they felt about giving and receiving the messages.	Materials: Drawing paper Markers, crayons Scissors	Written Expression Art
	SUPLEMENTARY ACTIVITIES:		
	ACTIVITY 3. Collages Have the students create a collage which illustrates people doing a variety of things which the students would enjoy doing. Display the collages in class.	Materials: Magazines Scissors Glue Drawing paper Markers, crayons	Art

GRADE 6 CONCEPT IV

CONCEPT: There are positive alternatives to drug misuse and abuse.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
TEACHER INFORMATION Many of the activities suggested in Schneider's book can enrich the school physical education program as well as provide healthy new interests and occupations for the students.	ACTIVITY 4. Independent Reading Have students read about activities and games that promote fitness and health.	Student Reference: Everybody's A Winner by Tom Schneider	Physical Education
	ACTIVITY 5. Film/Videotape Show film "A Sense of Joy", from the Inside/Out Series, which develops an awareness of how people can enjoy themselves in everyday surroundings simply by using their senses. Ask students to share similar experiences they have had. Discuss.	Film/Videotape: "A Sense of Joy", Inside/Out Series (Bureau of Mass Communications) Teacher Reference: Inside/Out: A Guide for Teachers	Oral Expression

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GRADE 6 CONCEPT IV

CONCEPT: There are positive alternatives to drug misuse and abuse.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE C The students will identify risk-taking behaviors, discuss their consequences and determine alternatives.	ACTIVITY 1. Rank Ordering Situations Distribute the worksheet, Risks, Consequences and Alternatives, to the students. Have the students rank order the risk-taking situations presented from 1 (least risky) to 10 (most risky). Then have them discuss the consequences of each situation and provide alternatives.	Materials: Worksheet: Risks, Consequences and Alternatives, p. 55 (one per student)	Oral Expression
	ACTIVITY 2. One Time I Took A Risk (Compositions) Have the students write a composition about a time they took a risk, the consequences of their behavior, and the alternatives (if any) they considered before making the choice. Display the compositions on the bulletin board.	Teacher Reference: "The Alternatives Concept" (Bureau of Drug Education, State Education Department)	Written
	ACTIVITY 3. Interviews Have students interview parents and friends about risks they have taken. Have the students gather information on the consequences that occurred and the alternatives (if any) that were considered. Finally, have students ask interviewees if they would take the risks again and why. Have students share the results of their interviews with the class.		Oral Expression

GRADE 6 CONCEPT IV

CONCEPT: There are positive alternatives to drug misuse and abuse.

OBJ. & TEACHER INFO.	LEARNING ACTIVITIES	RESOURCES	INTEGRATION
OBJECTIVE D The students will discuss school and community resources which help individuals who are experiencing problems. TEACHER INFORMATION The Citizen's Committee for New York City, Inc. has published an inventory of self-help programs which serve City youth. (Youthbook by Patricia R. Allen - see Materials List.) This book could serve as a model for other communities. Students themselves can produce simplified versions, as a class assignment. Such an activity can have special value for the researchers, the writers, the distributors and the consumers. (This project is also excellent-PR for the school program.)	ACTIVITY 1. Our Community Resources a. Have the students research resources and self-help groups within the local community. Encourage the students to ask friends, family, local agencies and clubs, fire and police departments, etc., for information. Where possible, have the students visit the agency to interview workers to ascertain the following information: What services are available? How does a person receive help? What training does the staff receive? Who pays for the resources the agency provides? Encourage the students to add their own questions. b. Have students pool the information they have obtained and create a poster, pamphlet or booklet for reference by other students in the school or district.	Materials: Poster-making supplies and/or duplicating equipment, supplies	Consumer Education Oral Expression Art Written Expression
	CULMINATING CONCEPT EVALUATION ACTIVITY: Sentence Stems Have the students evaluate their experience with the activities used in this concept by completing the following sentence stems: 1. One thing that helped me to learn was _____. 2. The unit made me think about _____. 3. I would like to learn more about _____. 4. I liked my behavior when _____. 5. A change I would recommend is _____.		Written Expression

WORKSHEET: RISKS, CONSEQUENCES, ALTERNATIVES

Rank	Risks	Consequences	Alternatives
	Smoking in the bathroom		
	Passing a joint around at a school dance		
	Trying out for the drama club		
	Buying a six pack of beer and going to the park on Saturday night		
	Taking a bus to visit a friend who has moved to a new area		
	Lying to the teacher about not completing your homework		
	Riding your bike in a crowded shopping center		
	Lighting firecrackers in the schoolyard		
	Having your friends in for a party when no one is home		
	Delivering uppers to a friend from an older kid		

GLOSSARY

AMPHETAMINE: A group of artificially-produced stimulant drugs which mimic the action of the sympathetic nervous system, producing stress-like reactions. Amphetamines are used medically in diet pills.

BARBITURATE: A group of artifically-produced sedative drugs which inhibit the signals produced by the central nervous system. Barbiturates are used medically to reduce anxiety and pain and to treat insomnia.

CANNABIS: The generic name for marijuana. It is used broadly to refer to the marijuana plant, cannabis sativa, and its products.

DEPRESSANT: A drug that temporarily decreases the activity of some vital process or organ. Barbiturates, tranquilizers, sedatives, narcotics and alcohol are examples of depressant drug types.

DILEMMA: A situation in which a difficult decision must be made between two or more choices involving uncomfortable consequences. A moral dilemma is a situation involving one or more moral conflicts.

DRUG ABUSE: Legal and medical definitions of "drug abuse" differ, and may be contradictory. A legal definition might be: the illegal self-administration of substances. Under this definition, an adult alcoholic could not be considered a drug abuser. Some other definitions: 1) the repeated use of a substance for a purpose that it cannot pharmacologically fulfill (medical); 2) a behavior pattern characterized by the repeated use of substances to fulfill an emotional or mental need (psychological); and 3) repeated use of substances in ways that cause harm to self or others (sociological).

DRUG DEPENDENCE: A condition which requires continuous use of a substance to maintain normal functioning. Two types of dependence are usually recognized: psychological and physical. It is now generally agreed that physical dependence involves psychological dependence; however, psychological dependence does not necessarily involve physical dependence. Drug dependency is characterized by a behavior pattern in which there is a compulsive and increasing involvement with the use of a drug and the securing of its supply.

DRUG MISUSE: The improper use of a drug. Drug misuse refers to the use of a drug for any unauthorized or nonmedical purpose. It may refer to taking a medication in any way that does not concur with directions for use or for any purpose which it cannot pharmacologically fulfill.

DRUG TOLERANCE: A condition of the body produced by physical adjustment to the effects of a drug. As adjustment is made, a larger dose may be required to achieve an effect. Thus body tolerance may lead an individual to become involved in a spiraling habit of increased use, increased dependence and increased tolerance.

FORCED CHOICE: A decision which must be made between two equally attractive or unattractive alternatives.

HABIT: A pattern of behavior formed and repeated by an individual to meet a need.

HALLUCINOGEN: A substance that alters perceptions of reality by producing hallucinations (causing a person to see, hear or feel things that are not real). Substances classified as hallucinogens produce these effects characteristically. Other drugs may produce hallucinogens as side effects when used by some people or in particular circumstances.

HOMEOSTASIS: The condition of normal functioning of the body, characterized as a balanced state. The hypothalamus of the brain functions to maintain homeostasis.

I-LANGUAGE: A form of self-expression which provides others with information about personal needs and feelings.

I LEARNED... STATEMENT: An evaluation method that provides a student with an opportunity for clarifying and summarizing orally or in a written statement something learned in the course of completing an activity. Example: "I learned that I can change my feelings about something by giving myself positive messages instead of negative messages."

I-MESSAGE: A statement worded to let someone know how you feel in a certain situation and why without blaming another for the situation or your feelings. An I-Message usually follows the form: "I feel... when... because...."

INHALANT: A substance which is breathed in, or inhaled, as the primary method of self-administration. Solvents, aerosols and anesthetics are classified as inhalants.

NARCOTIC: A substance which produces lethargy and sleep and reduces pain. Drugs made from opium, or opiates, are narcotics. Narcotics may be categorized as depressants; they are used medically as analgesics.

NEED: Something required in order to live, grow, mature or thrive. Maslow identified a hierarchy of categorized needs: 1) physical needs, 2) safety needs, 3) love needs, 4) self-esteem needs and 5) self-actualization needs. Examples of physical needs include food, shelter, warmth and a healthy body. Examples of psychological needs include safety, security, love, self-sufficiency, self-control and a sense of purpose in life.

NEUROHORMONAL TRANSMITTERS: Chemicals emitted by neurons which cause electrical charges to be transmitted across the synapse (space) between nerve cells. Neurohormonal transmitters thus control the message given to, and received by, all the cells and systems of the body. Neurohormonal transmitters include acetylcholine, norepinephrine, serotonin and dopamine, among probably many other substances. The term neurohormonal transmitter is sometimes abbreviated to neurotransmitter.

PSYCHOACTIVE: Producing an effect on the emotions or the mind. Synonym: psychotropic.

REBOUND: A reaction of the body to the administration of a drug, which occurs after the effects of the drug have worn off. The body reacts to produce an opposite effect equal to or greater than the effect of the drug. A person who takes a stimulant drug, for example, may show symptoms of depression after use of the drug is discontinued.

SIDE EFFECTS: Any effects produced by a drug or medication other than those for which the drug is intended. Most, if not all, drugs produce side effects, and they differ considerably in intensity and in type with the individual and the situation.

STIMULANT: A substance which temporarily increases the activity of the central nervous system. Caffeine, cocaine, nicotine and amphetamines are stimulant drugs.

STRESS: The nonspecific response of the body to any demand made upon it. Eustress is a positive response to the demand which promotes growth and change; distress is a negative response, which causes discomfort and fatigue, illness and/or damage to the body.

TENSION LEVEL: The degree of pressure, activity or stress within the mind and body.

TRANQUILIZER: A depressant drug used to reduce anxiety and tension that reduces the emotional response of the body. Tranquilizers are commonly prescribed, and will potentiate other depressant drugs. Examples of tranquilizers include Librium and Valium.

WITHDRAWAL: A characteristic set of symptoms which occur after the development of drug dependence, when regular use of the drug is interrupted. Also called abstinence syndrome. Delirium tremens is a set of symptoms characteristic of alcohol withdrawal.

EVALUATION FORM*

1. Activities My Students Liked Best (Title and Page No.): _____

2. Activities My Students Found Uncomfortable: _____

3. Activities I Thought Were Best: _____

4. Activities I Would Not Use (Why?): _____

5. Information That Was Most Helpful: _____

6. Sections I Did Not Use: _____

7. Errors That Should Be Corrected (Page No?): _____

8. Things That Should Be Added: _____

9. How Does This Curriculum Compare With Others You Have Used? (Circle One)

   Best Better Than Most About Average Below Average Worst

10. Other Comments: _____

*When you have completed your Drug Education Unit, please fill in this form, fold, tape or staple, and mail to the Bureau of Drug Education. We look forward to receiving your input.

New York State Education Department
Bureau of Drug Education
Albany, NY 12234

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(Fold here)

The University of the State of New York
THE STATE EDUCATION DEPARTMENT
Bureau of Drug Education
Albany, New York 12234

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